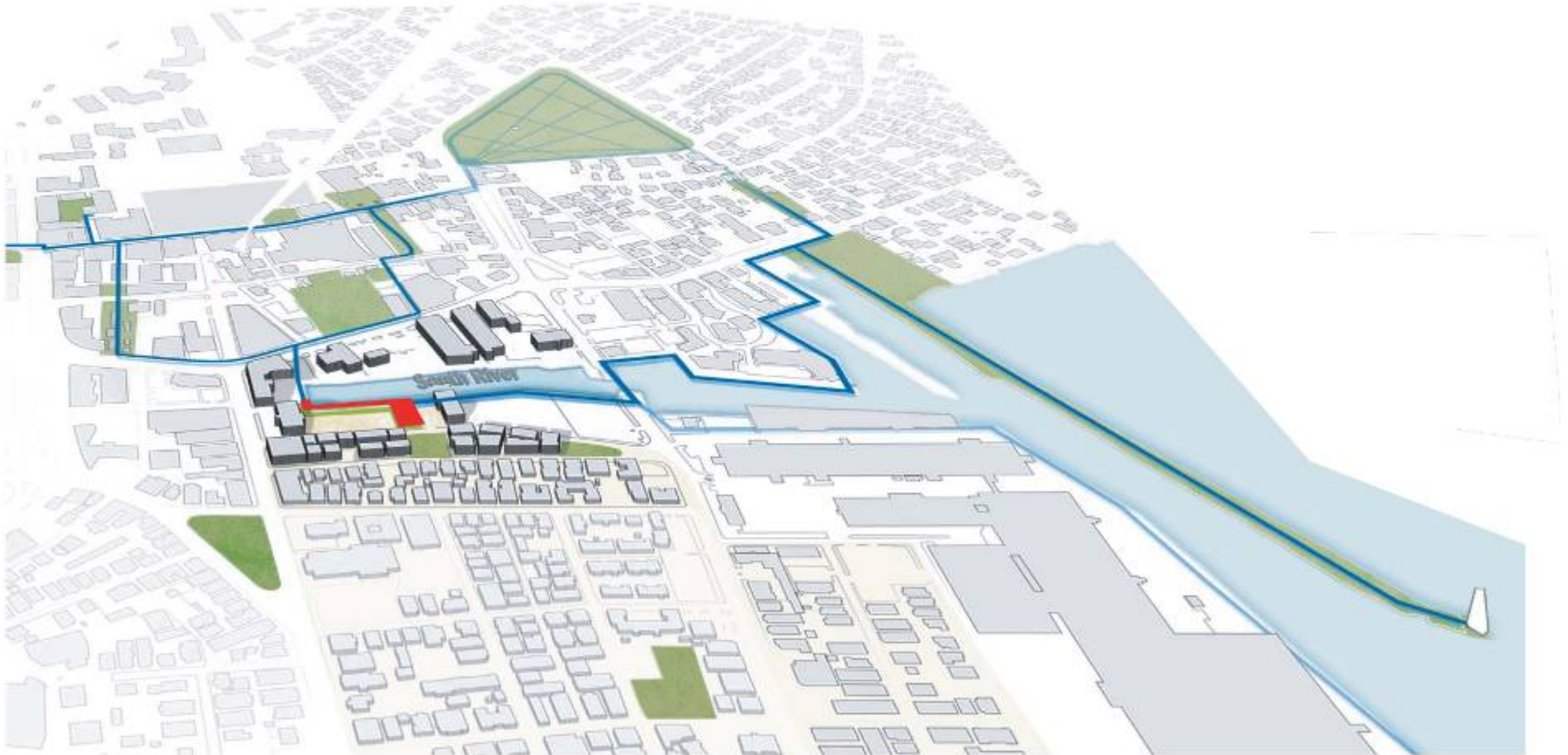


PARK ← PLACE → 15 Peabody Street

site remediation, park design, and construction oversight

3/31/08 presentation at the Point Neighborhood Association monthly meeting



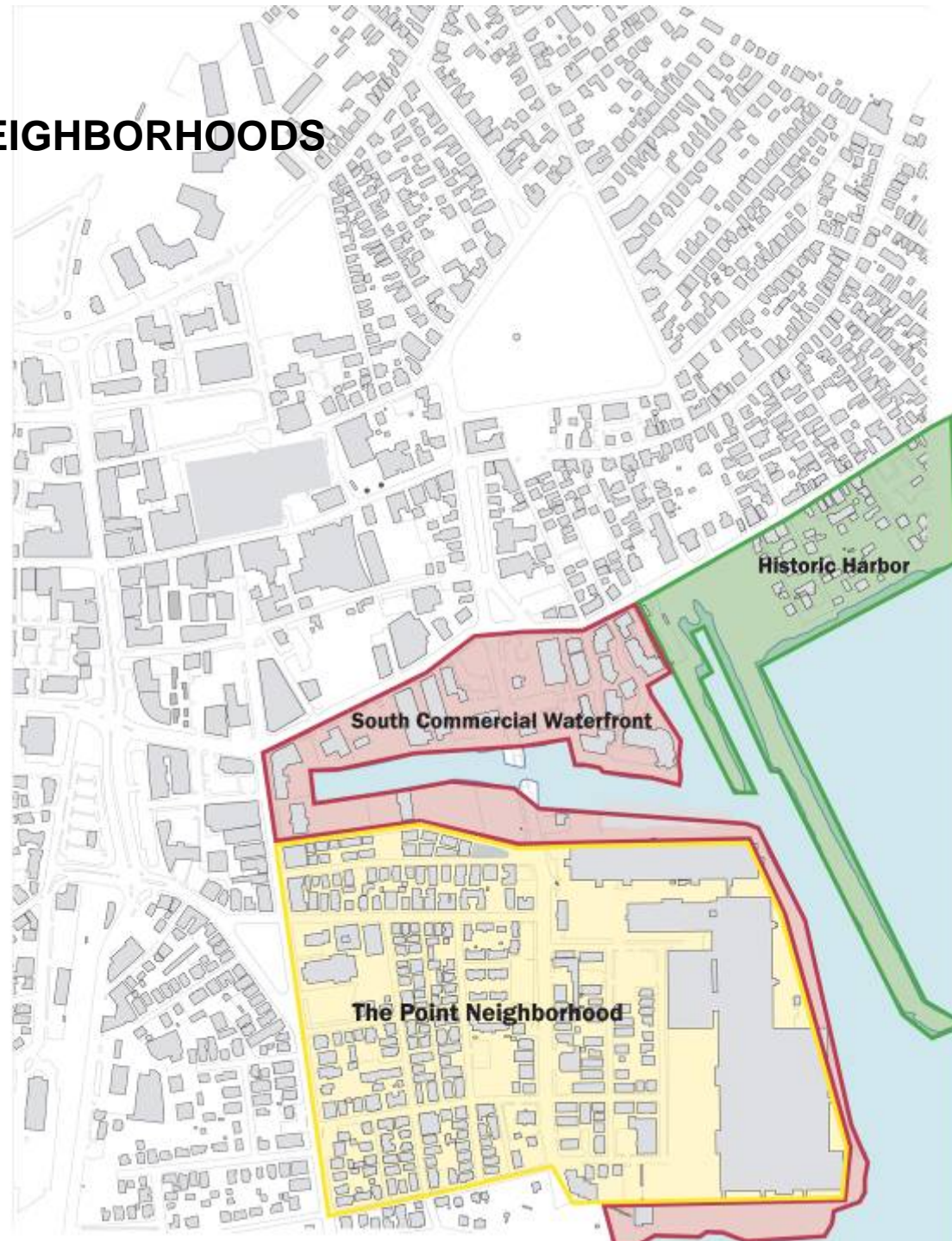
landworks > studio inc.

Vine
Associates

TRC

Utile

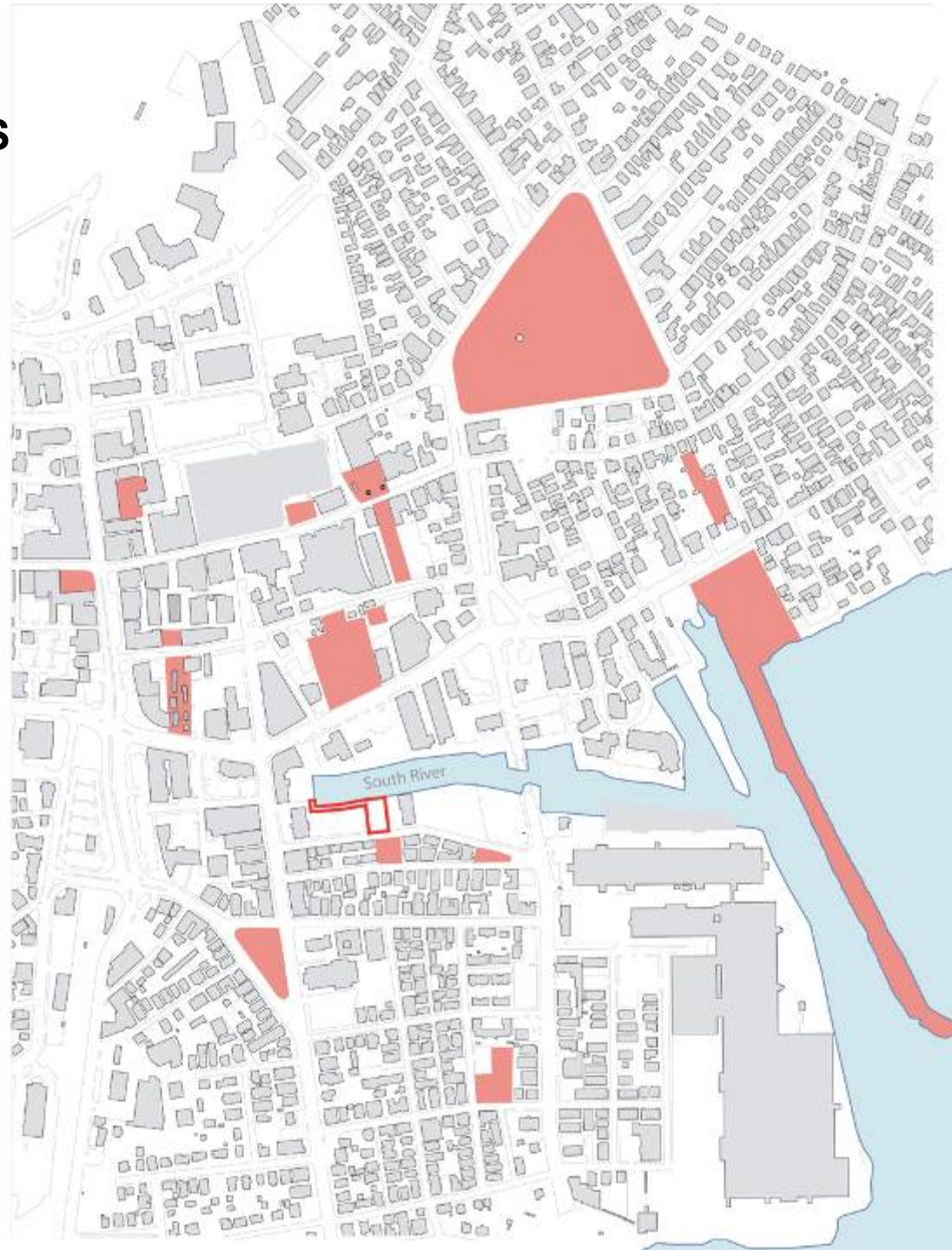
ADJACENT NEIGHBORHOODS



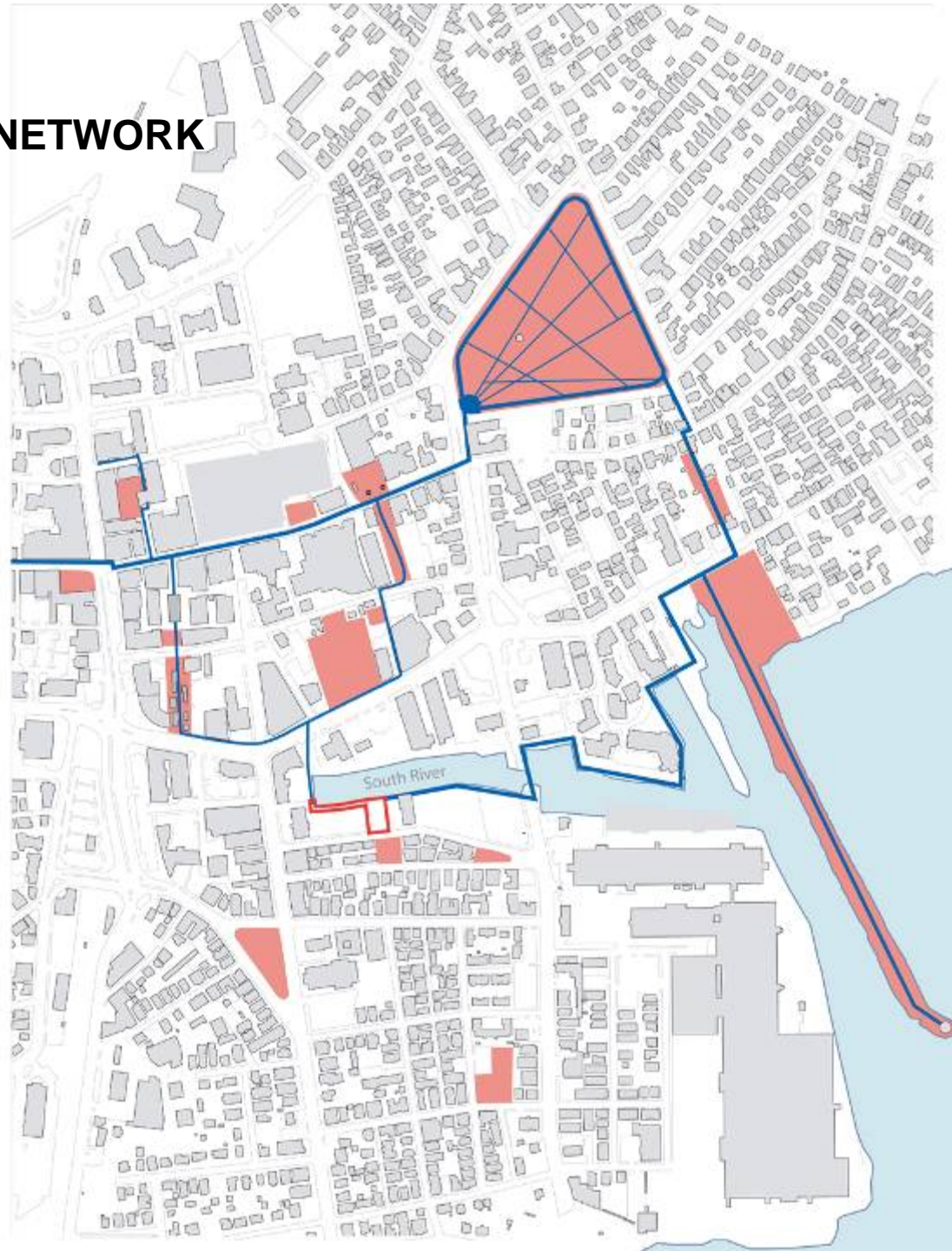
15 PEABODY STREET

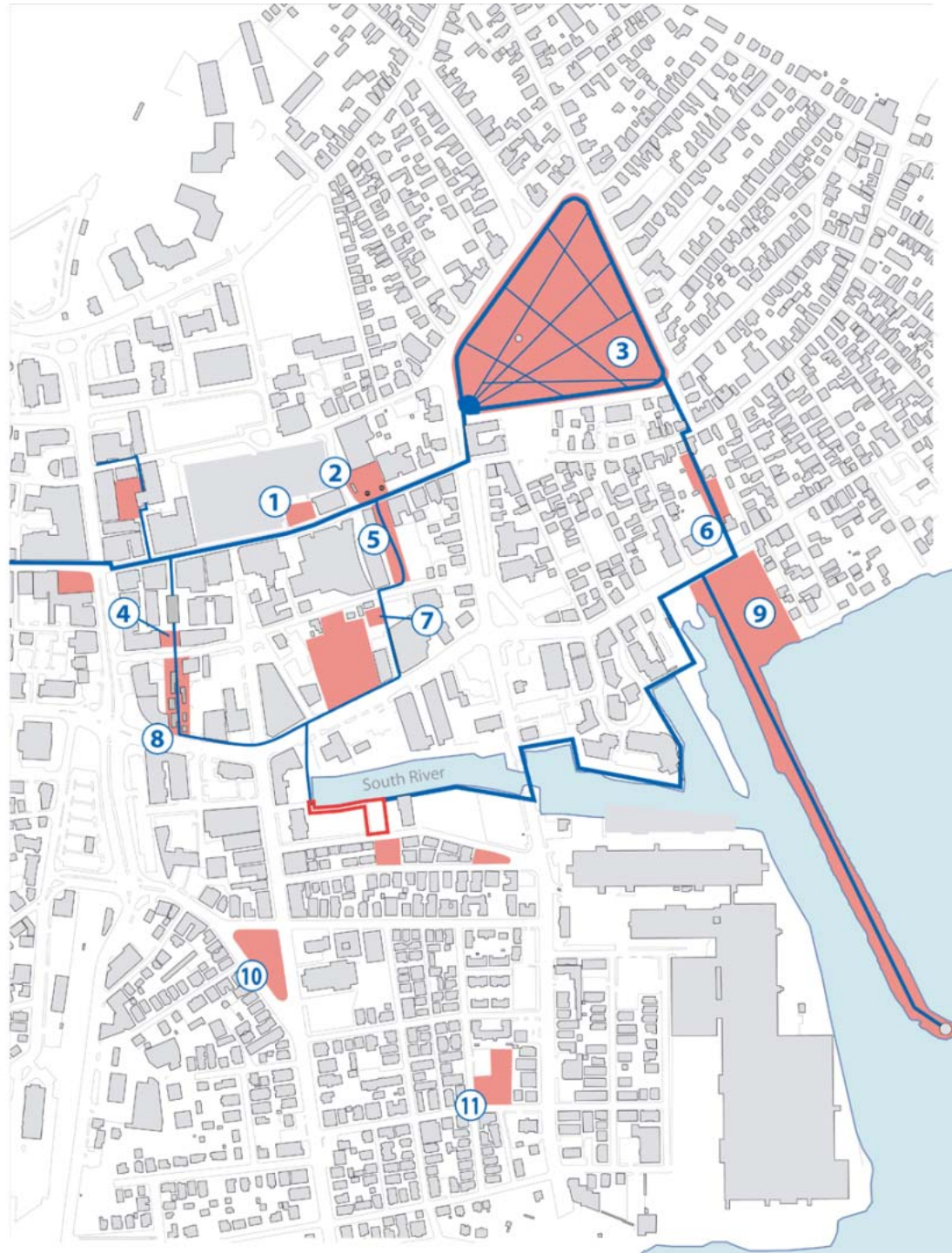


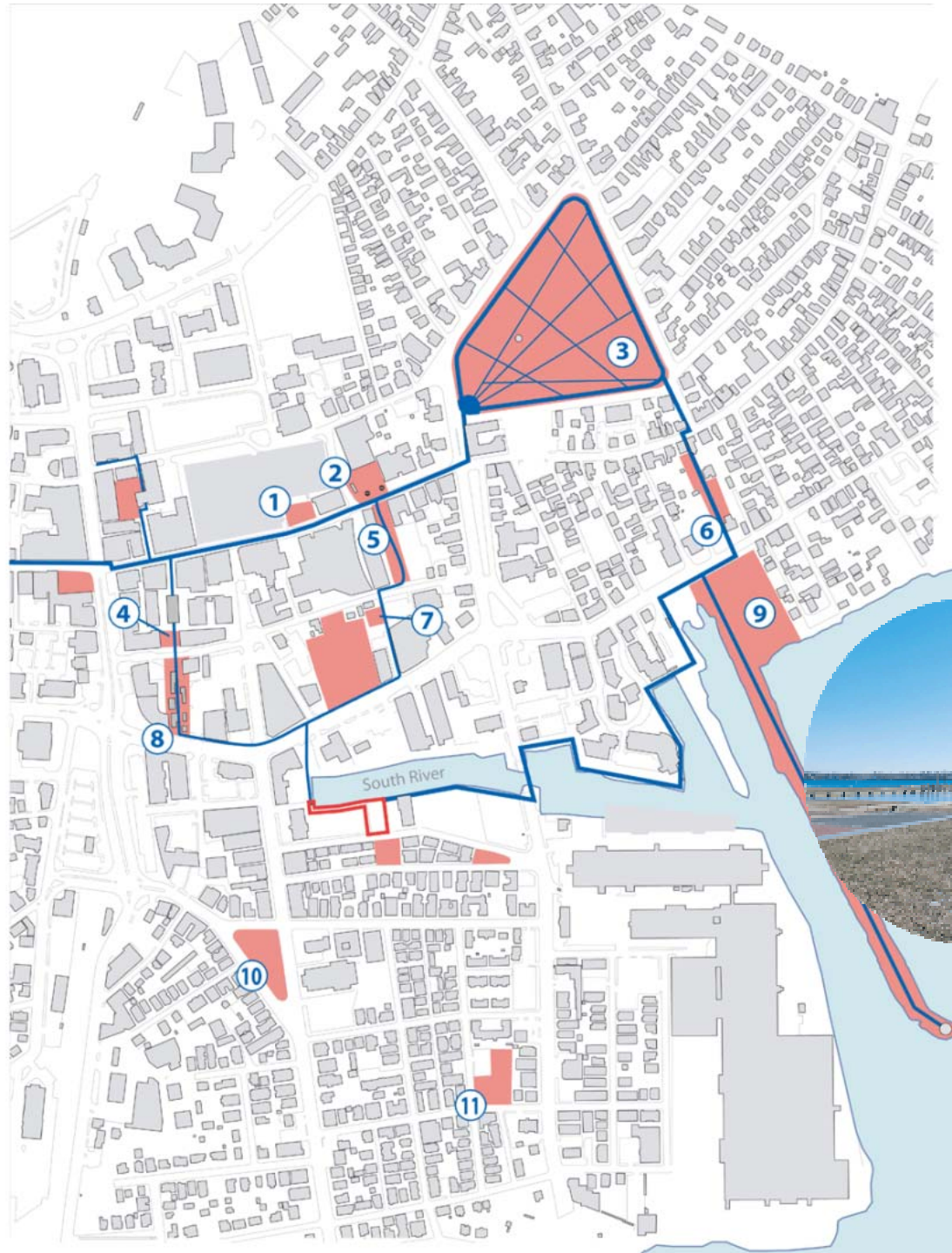
OPEN SPACES

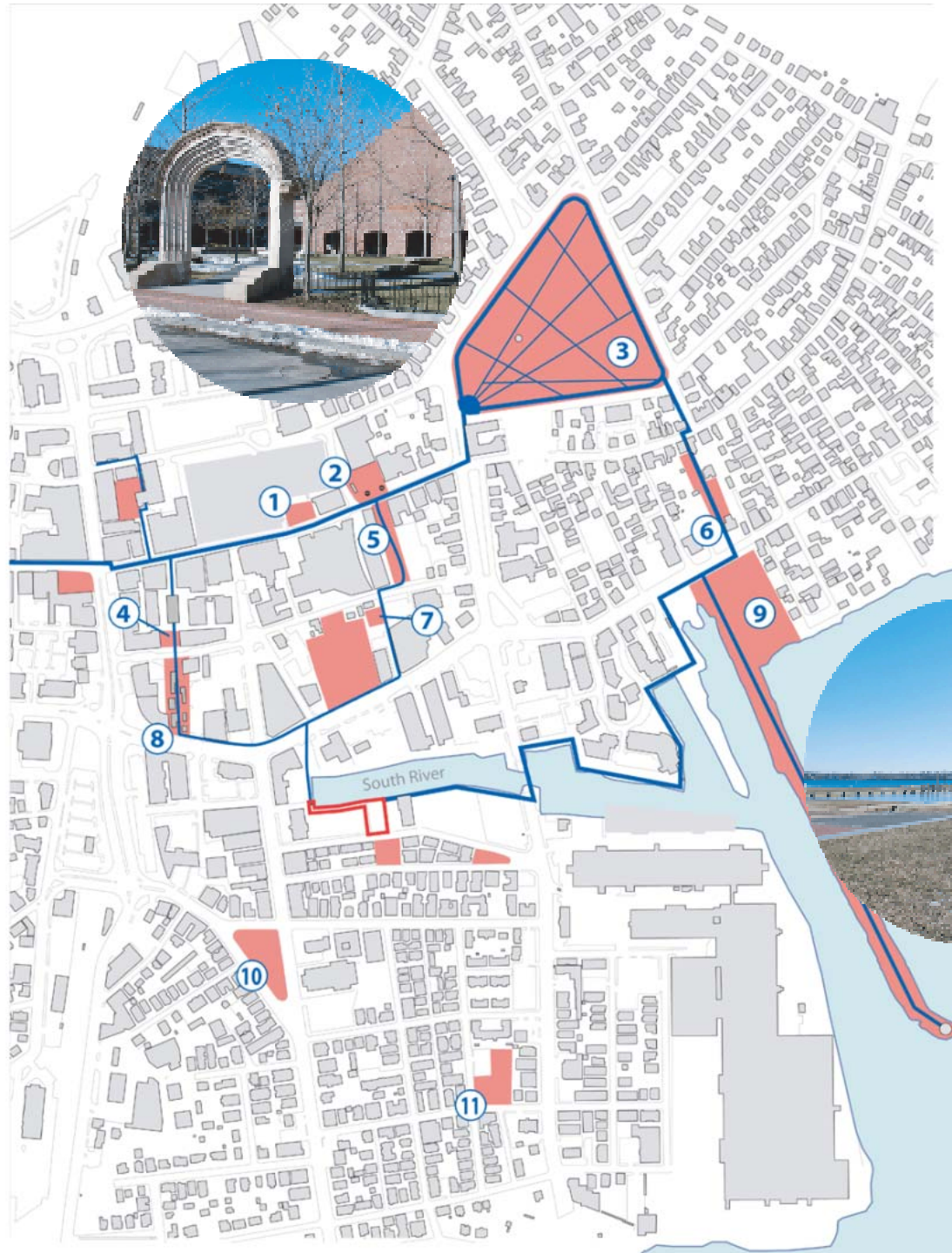


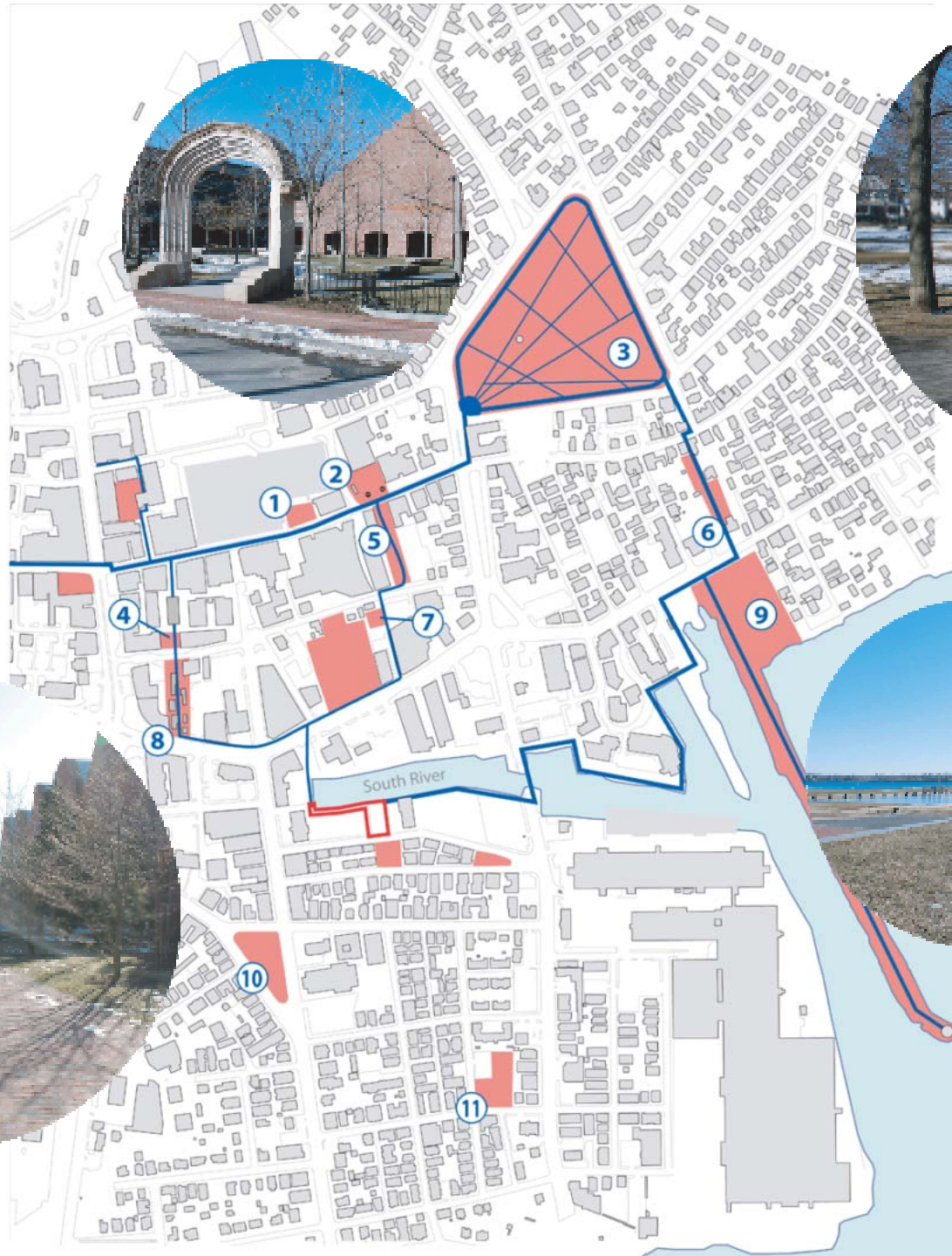
PEDESTRIAN NETWORK

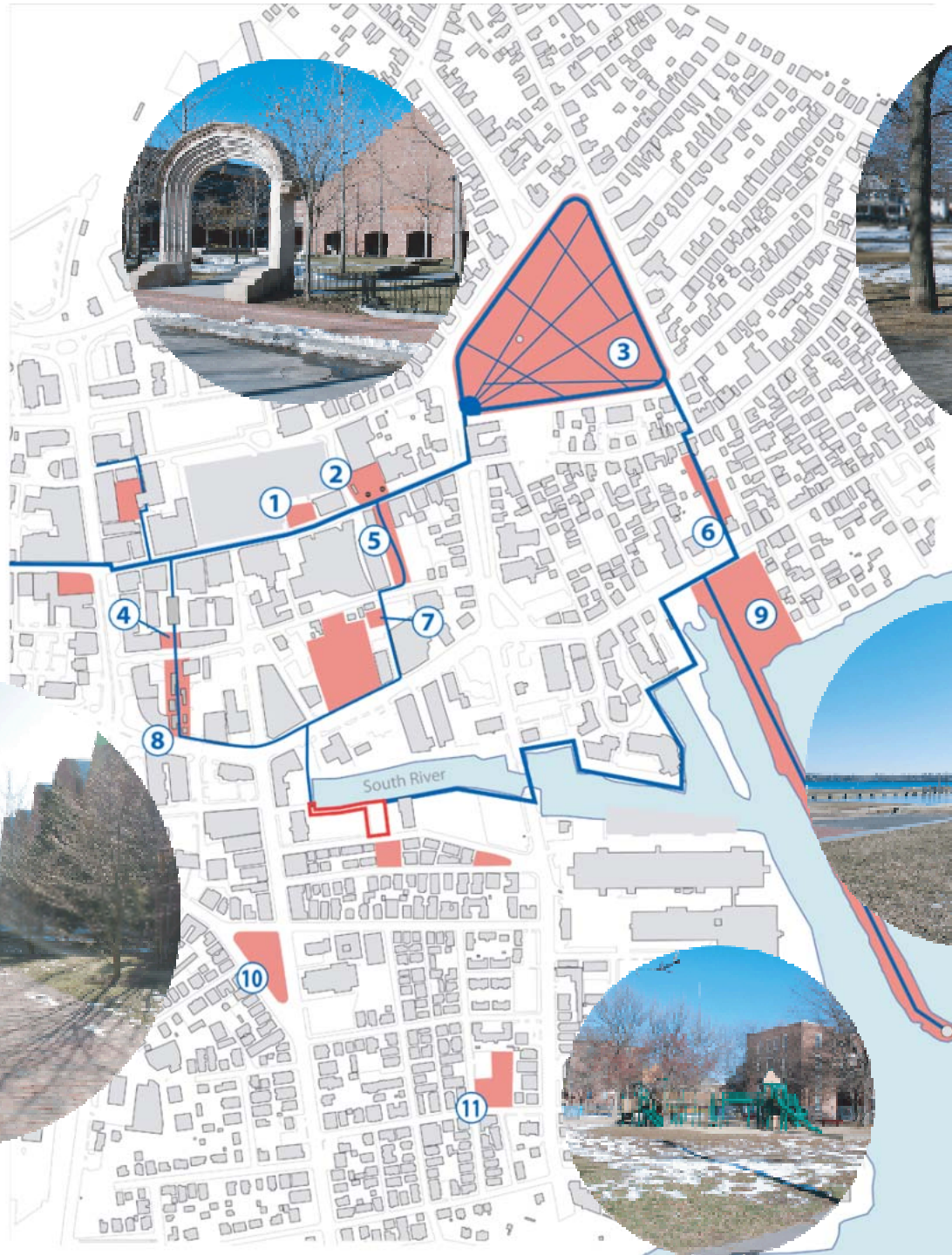


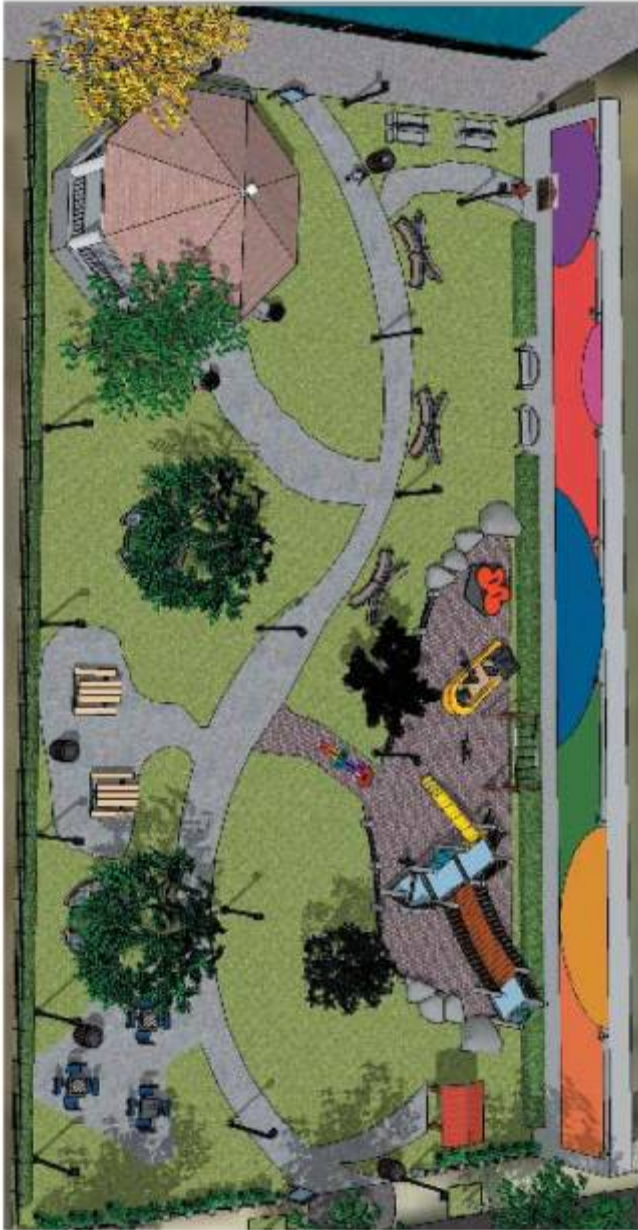












Tufts University “Concept Plan”

Dept of Urban & Environmental Policy & Planning

Spring 2007

Produced by:

Alison Corwin, Soledad Gaztambide, Abby Lindsay, Jessica Miller

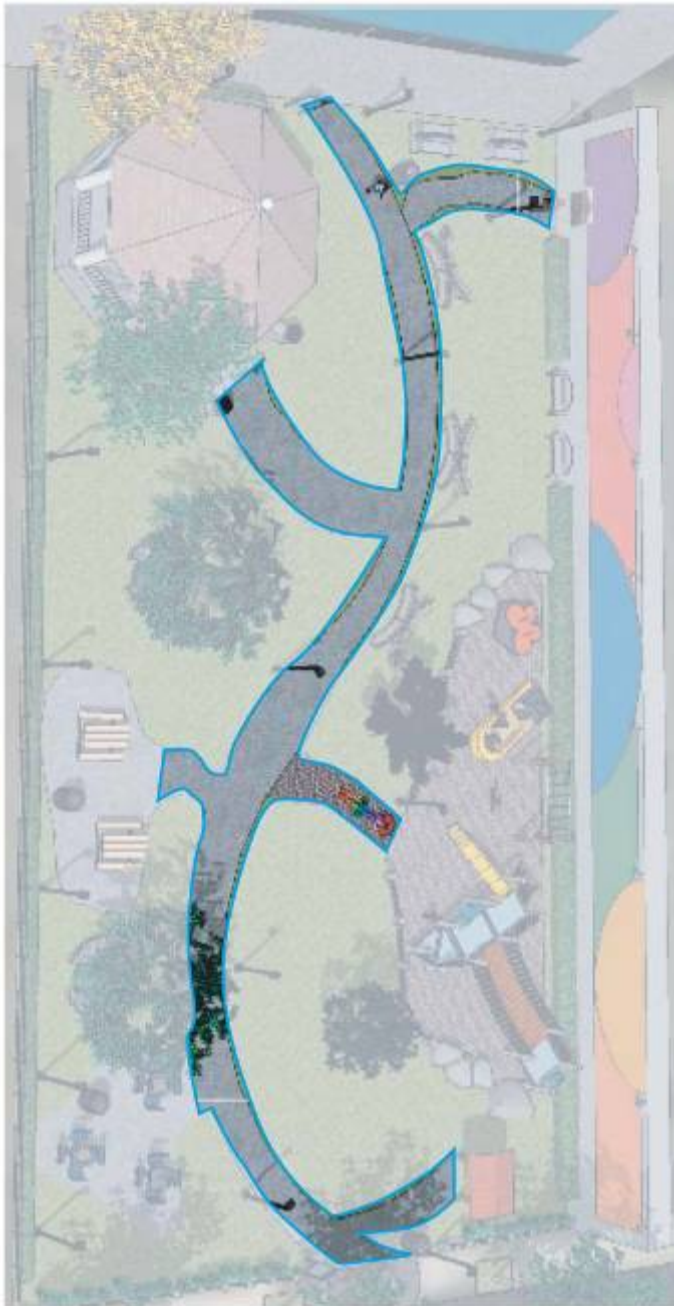




Programmatic and Experiential Analysis

Lawn Areas

Open Space Sun Bathing

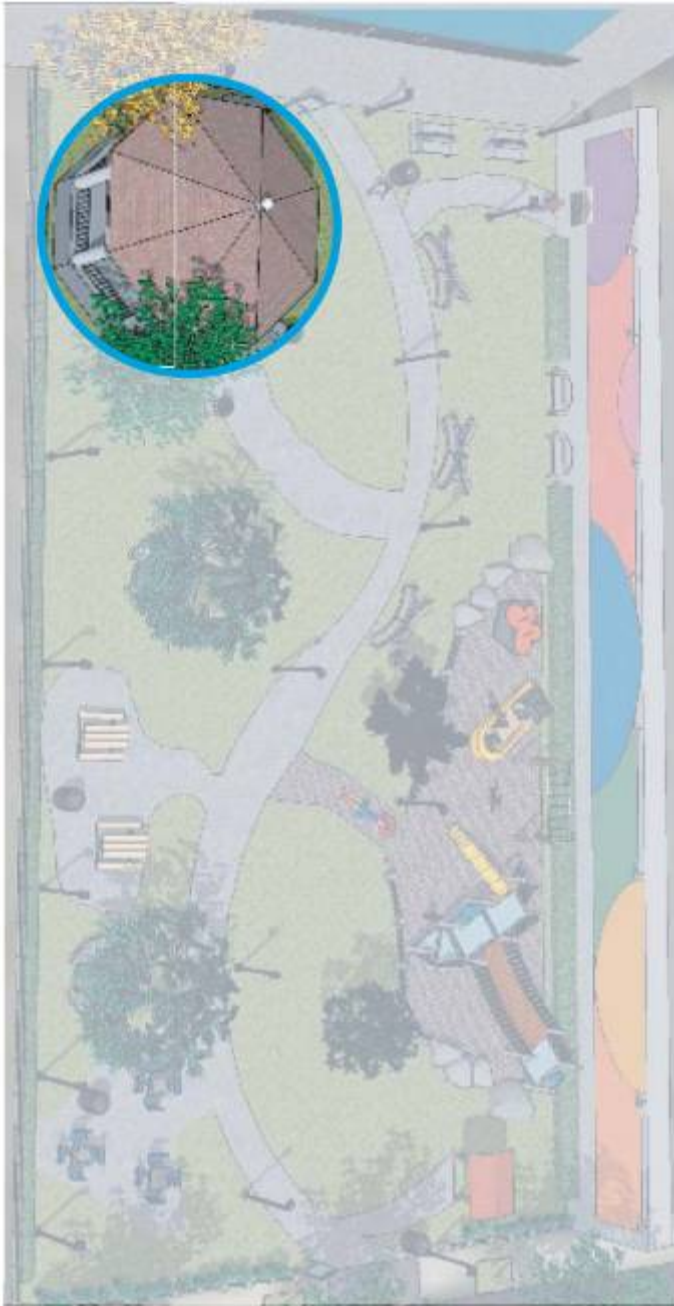


Programmatic and Experiential Analysis

Lawn Areas

Pathways

Circulation



Programmatic and Experiential Analysis

Lawn Areas

Pathways

Gazebo

Community Gathering Space

Shade



Programmatic and Experiential Analysis

Lawn Areas

Pathways

Gazebo

Trees Scenic

Shade



Programmatic and Experiential Analysis

Lawn Areas

Pathways

Gazebo

Trees

Playground

Kid's Play



Programmatic and Experiential Analysis

Lawn Areas

Pathways

Gazebo

Trees

Playground

Picnic Area



Programmatic and Experiential Analysis

Lawn Areas

Pathways

Gazebo

Trees

Playground

Picnic Area

Game Tables

Adult Play



Programmatic and Experiential Analysis

Lawn Areas

Pathways

Gazebo

Trees

Playground

Picnic Area

Game Tables

Mosaic / Mural Wall

Green Screen

Art Wall

Tufts Scheme

A New Place

Program Elements

Performance Area (Gazebo)
Gathering areas
Play Area
Seating Areas
Picnic Area
Connection to Harborwalk

Organizational Strategy

Grid
Discrete programmatic pods

Circulation

Paths

ParkPLACE Scheme

Front Porch/Front Garden

Program Elements

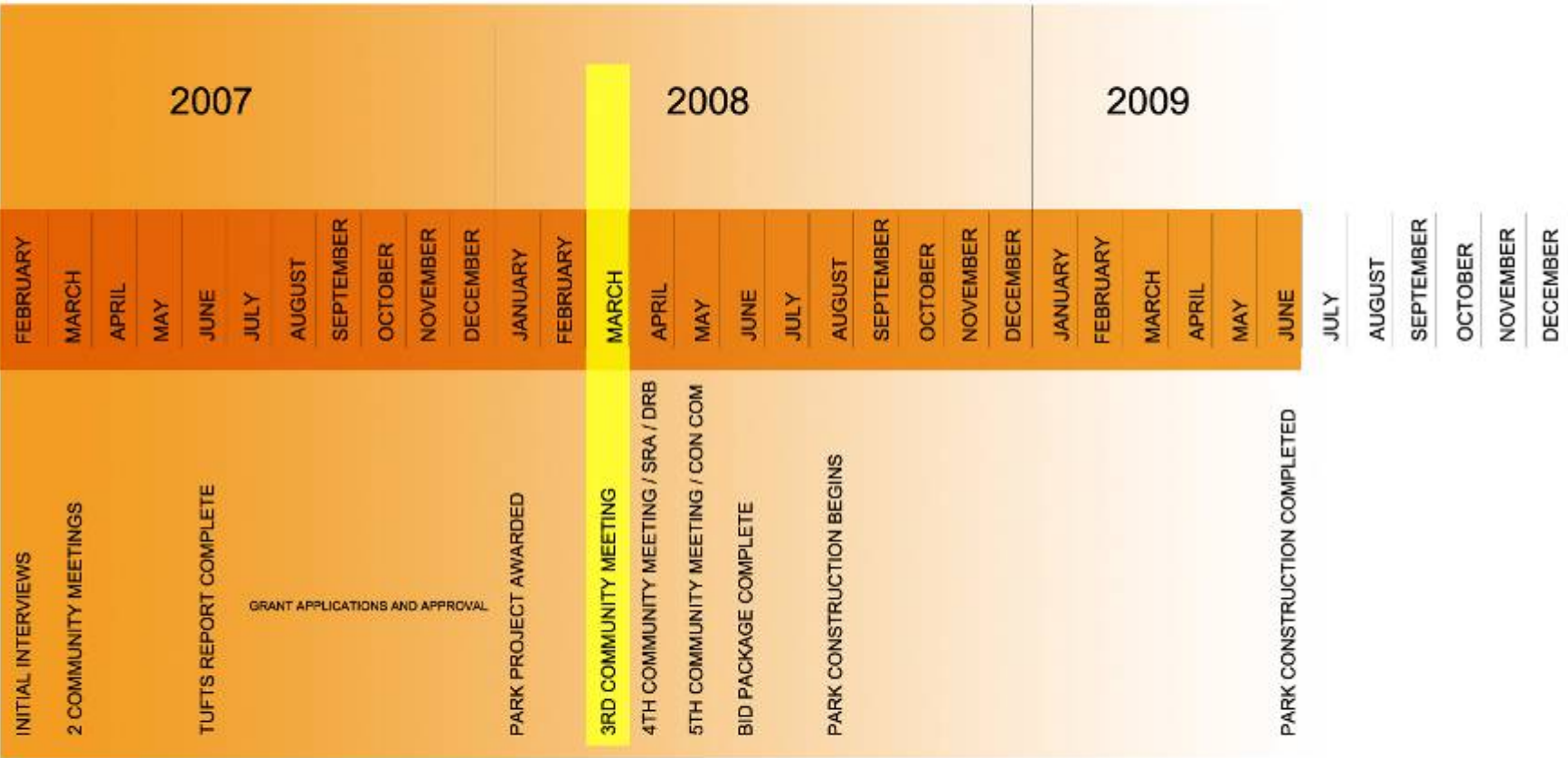
Small Craft Launch
Storm water / Remediation Garden
Play area
Game Tables
Bridge: connection between street and Harbor. Point Community and Downtown.

Organizational Strategy

Weave
Layering of Program Elements

Circulation

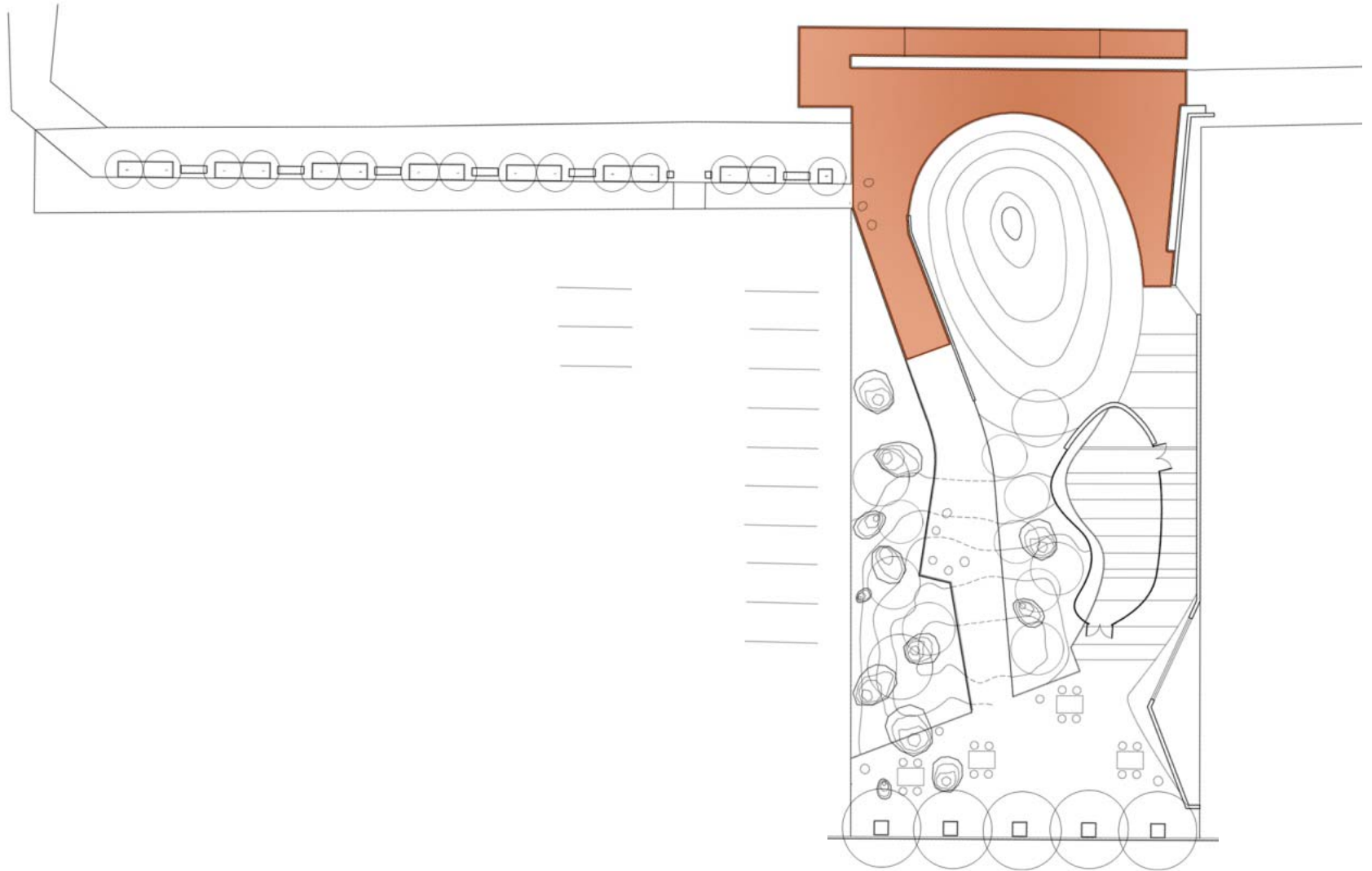
Surfaces



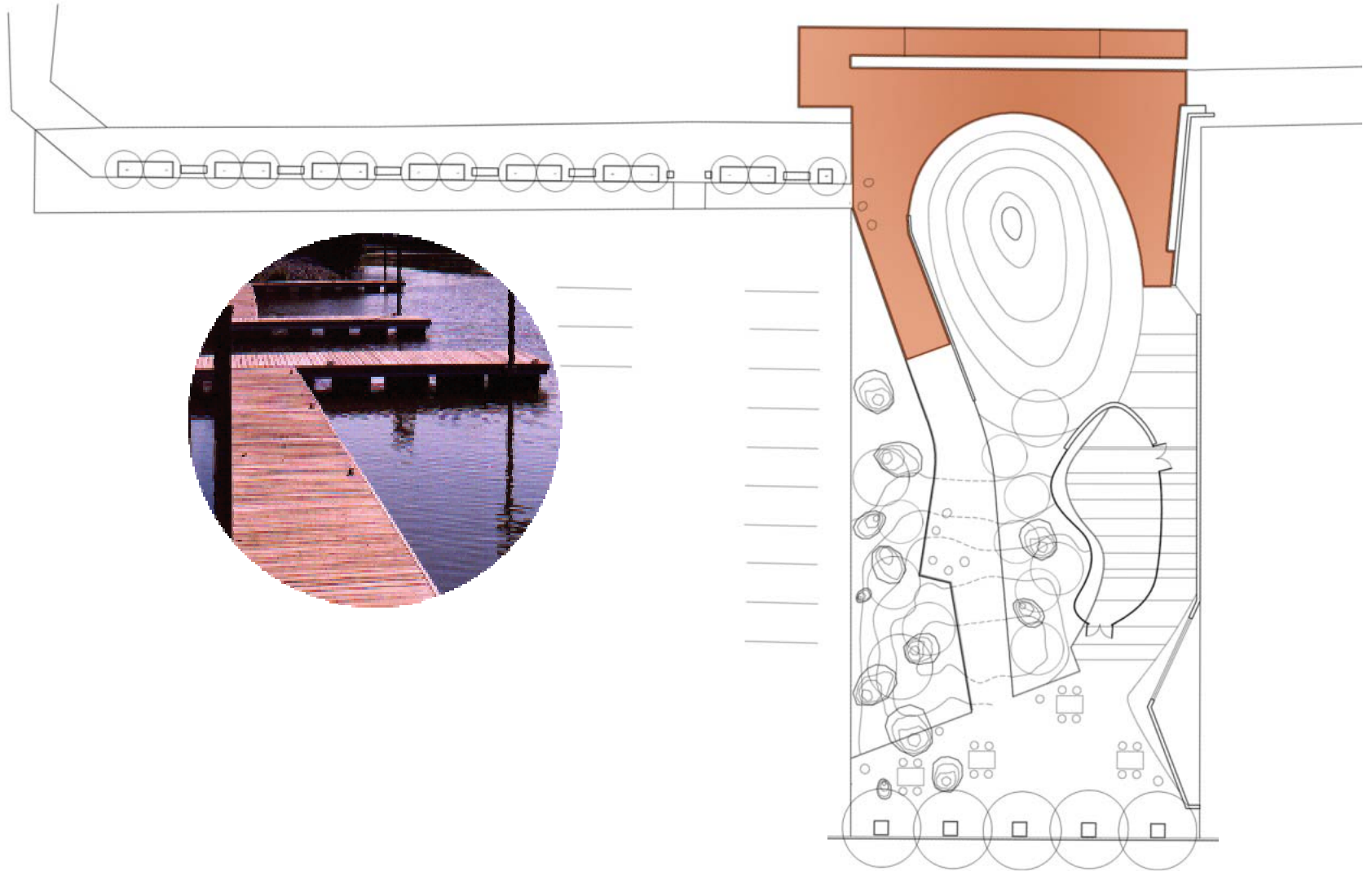
CURRENT CONCEPT PLAN



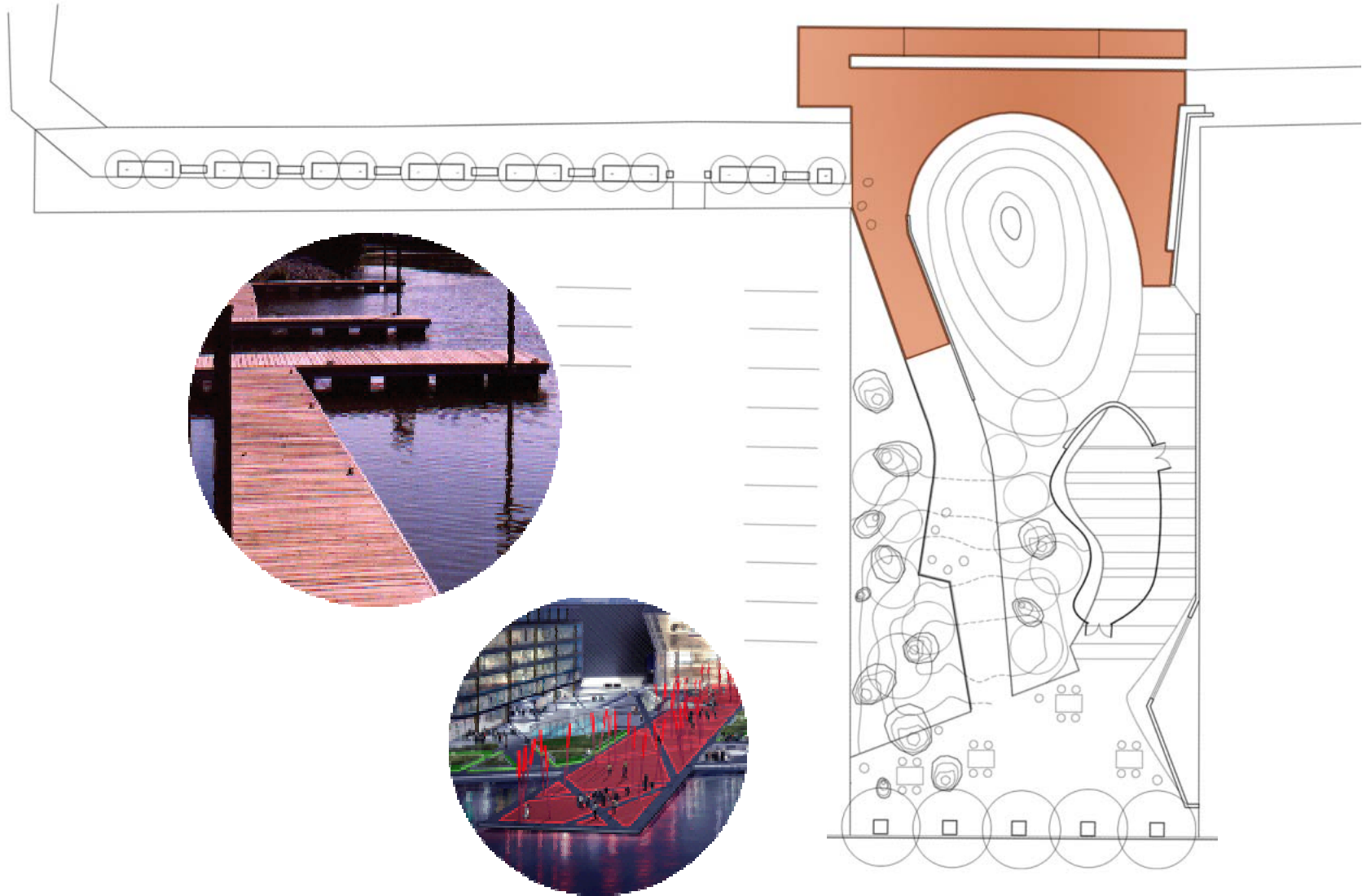
Park Elements : **RIVERFRONT PORCH**



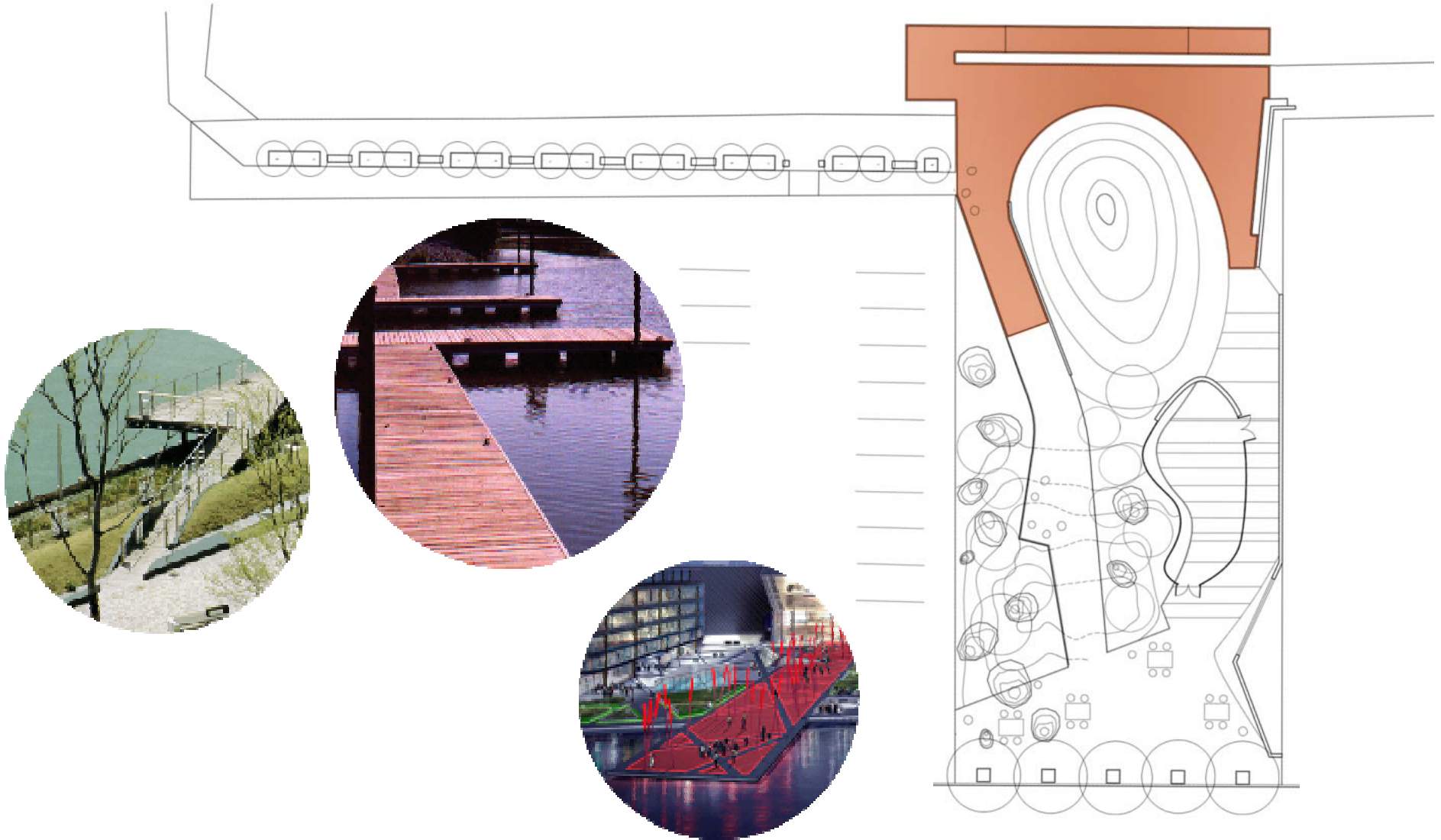
Park Elements : **RIVERFRONT PORCH**



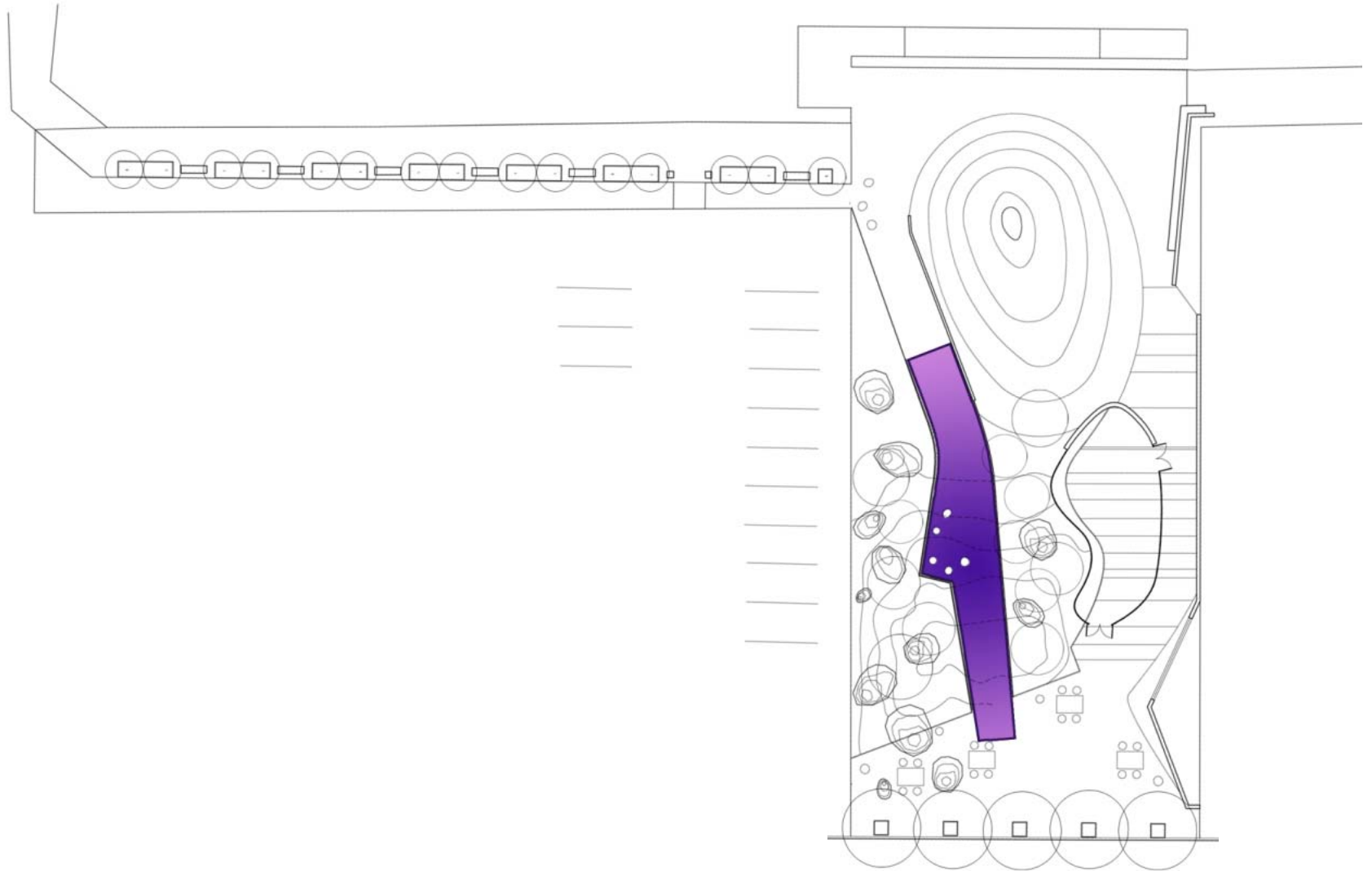
Park Elements : **RIVERFRONT PORCH**



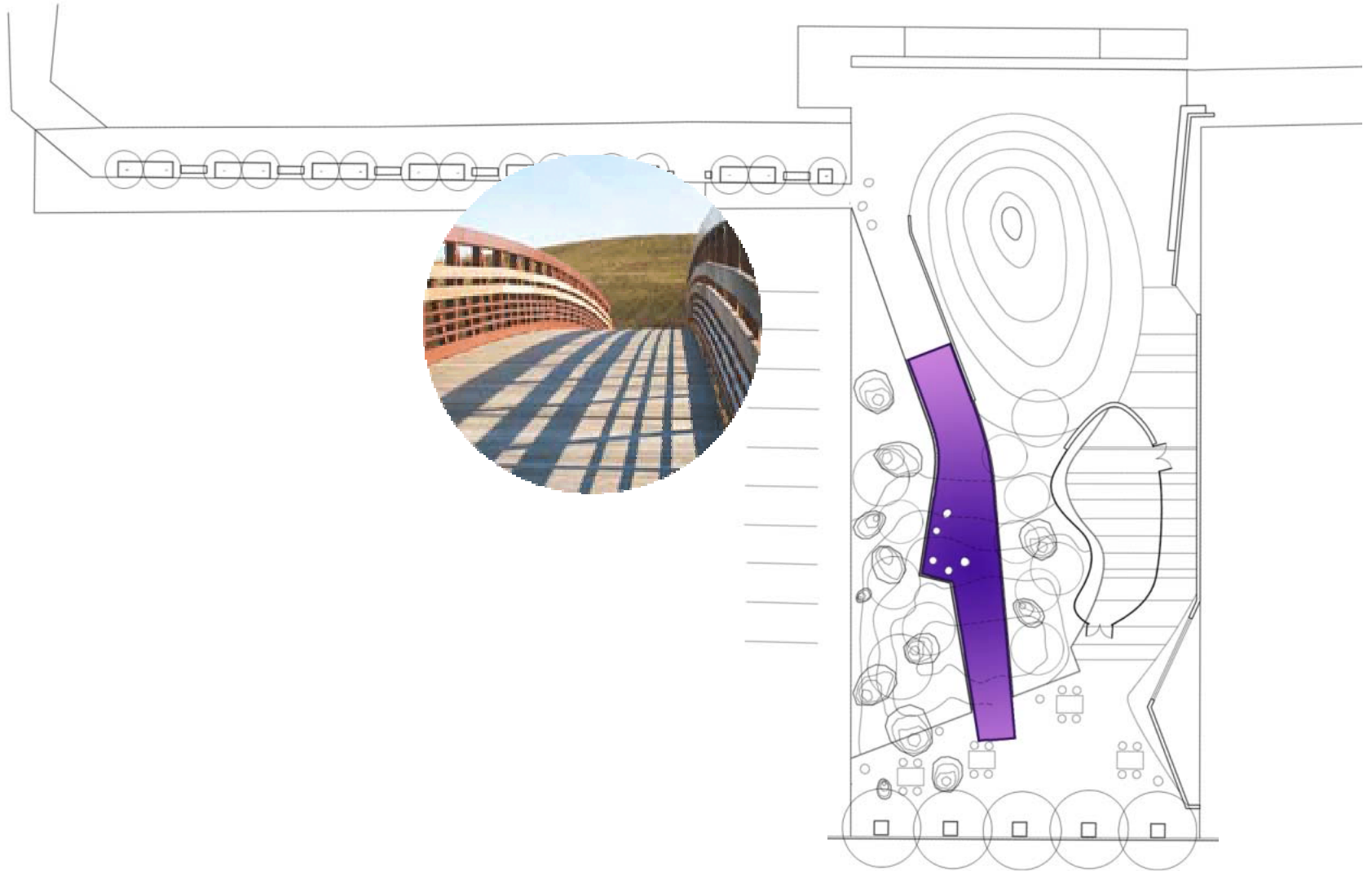
Park Elements : **RIVERFRONT PORCH**



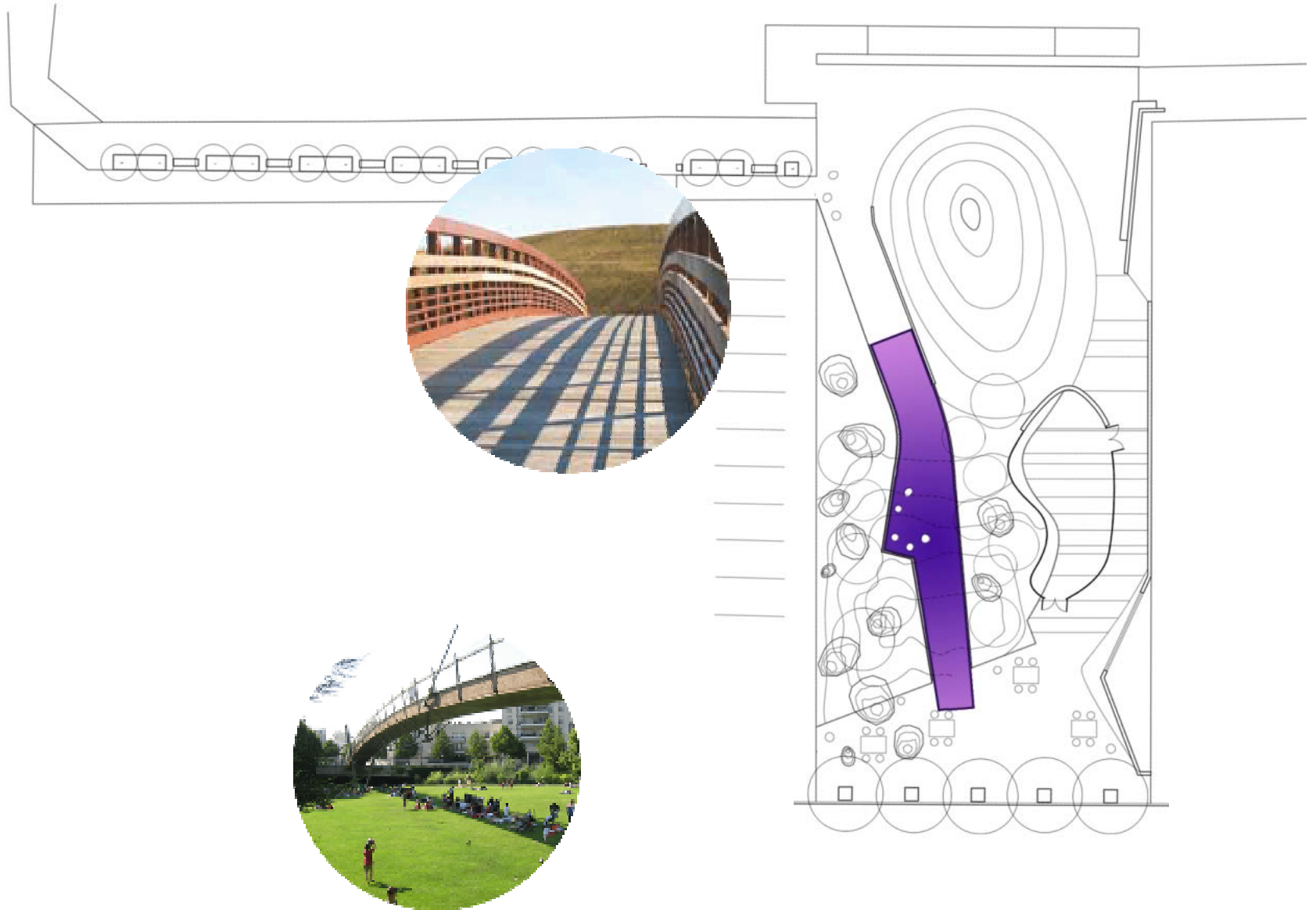
Park Elements : **BRIDGE**



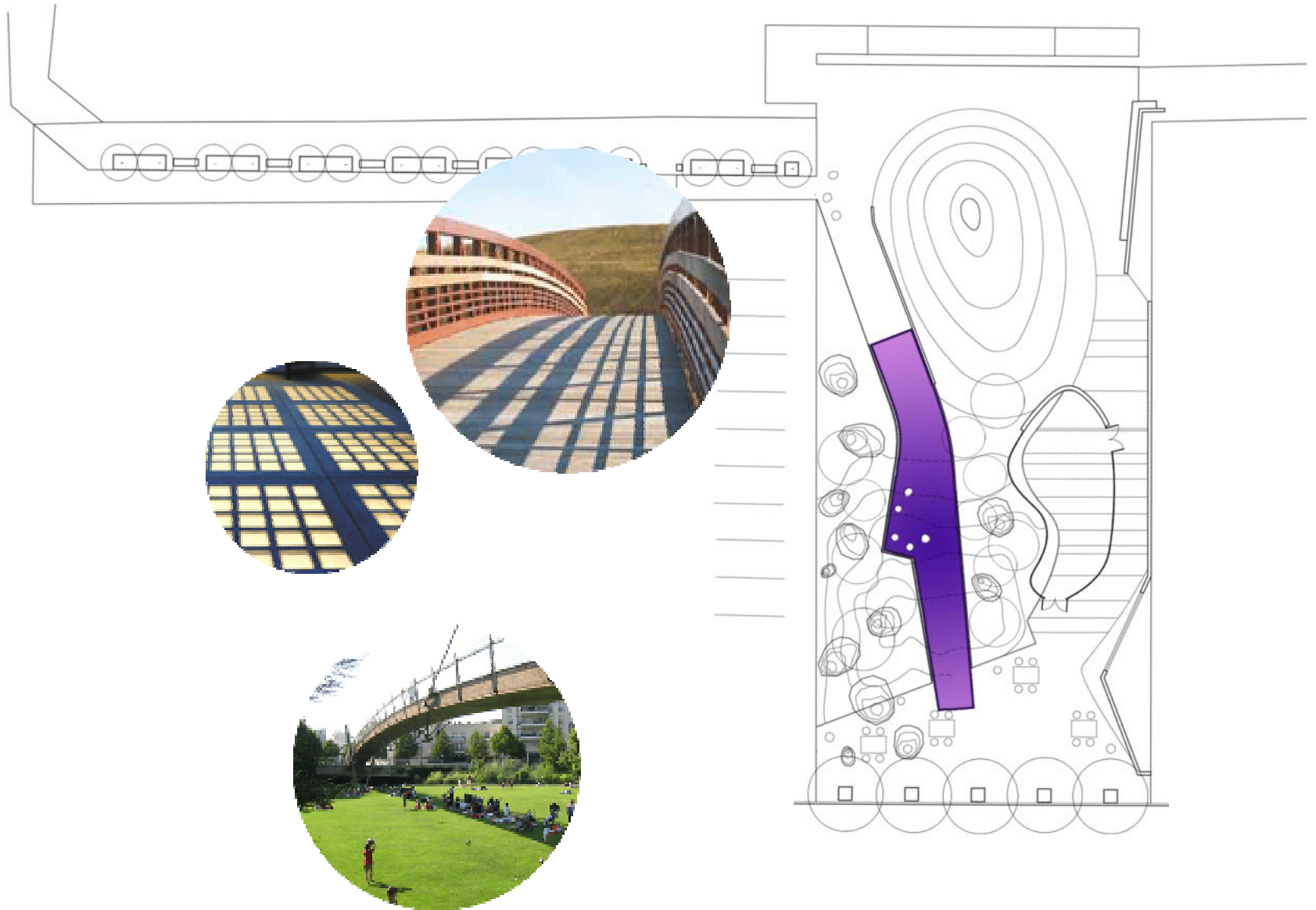
Park Elements : **BRIDGE**



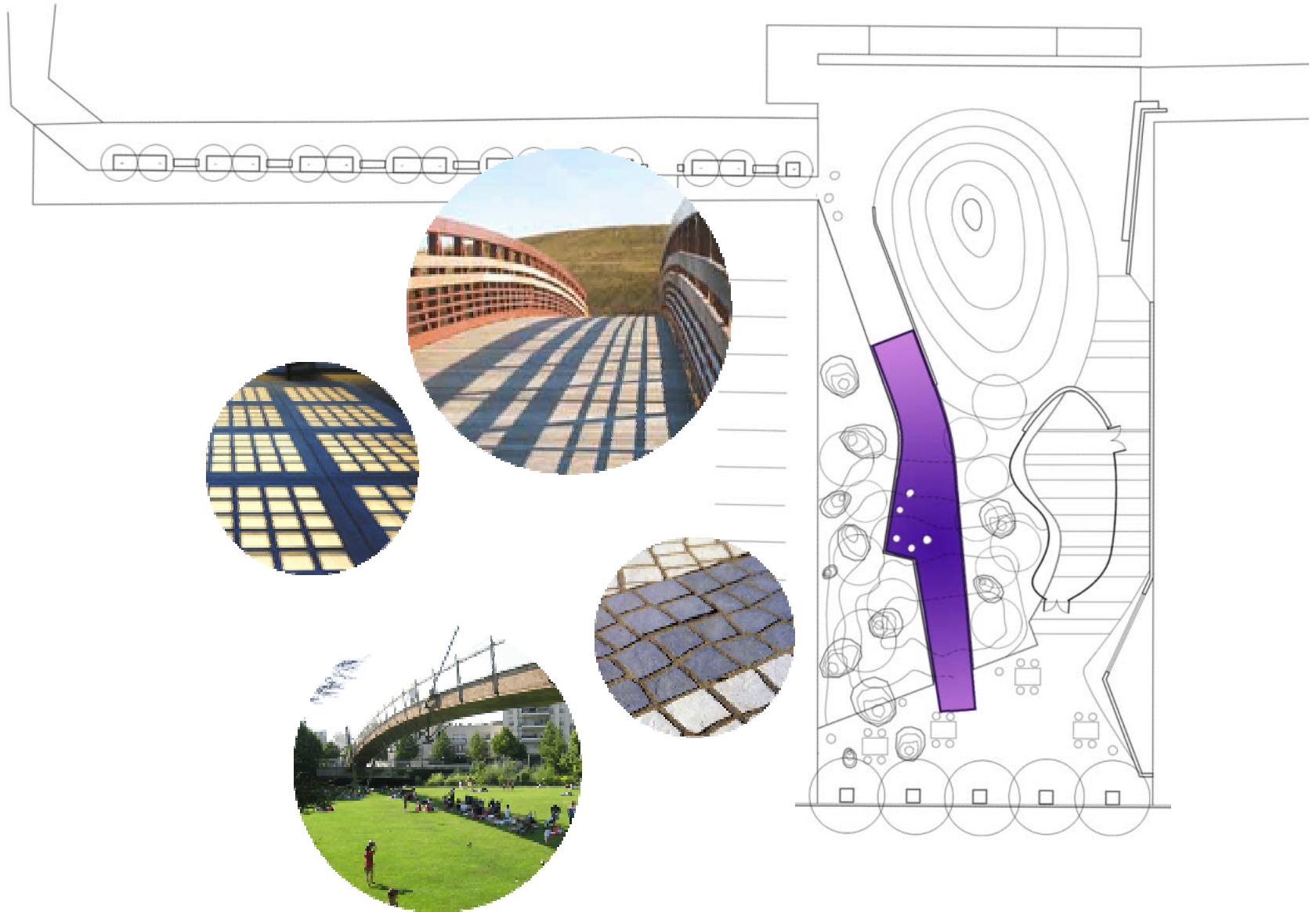
Park Elements : **BRIDGE**



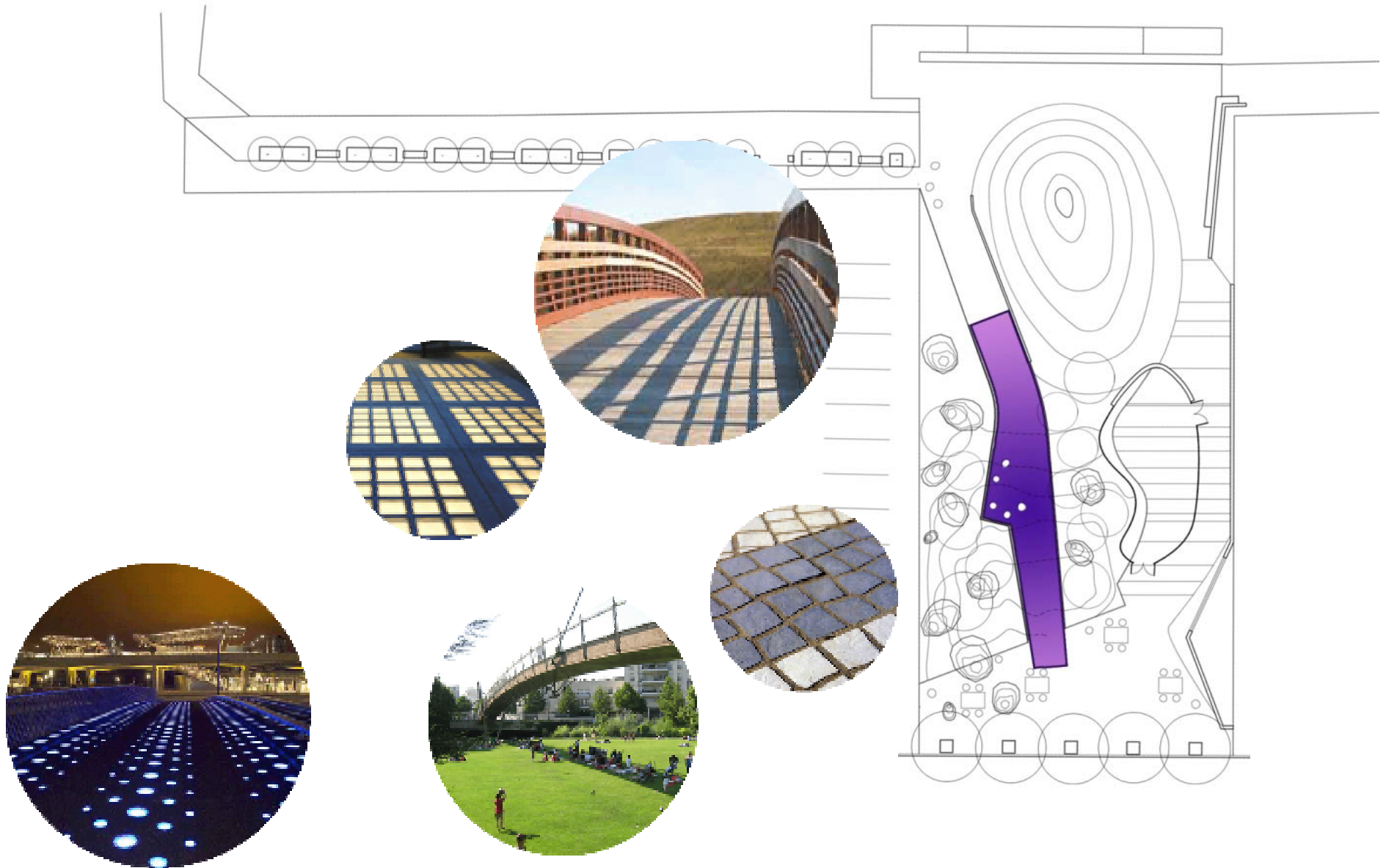
Park Elements : **BRIDGE**



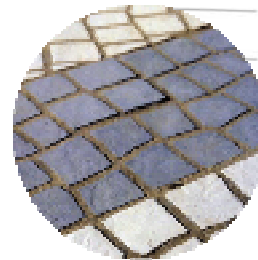
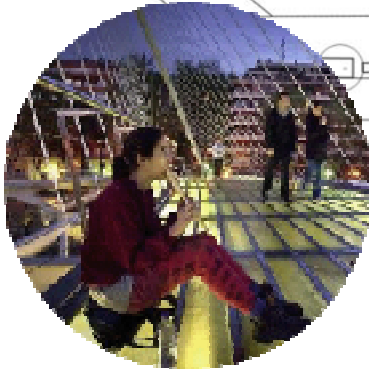
Park Elements : **BRIDGE**



Park Elements : **BRIDGE**



Park Elements : **BRIDGE**



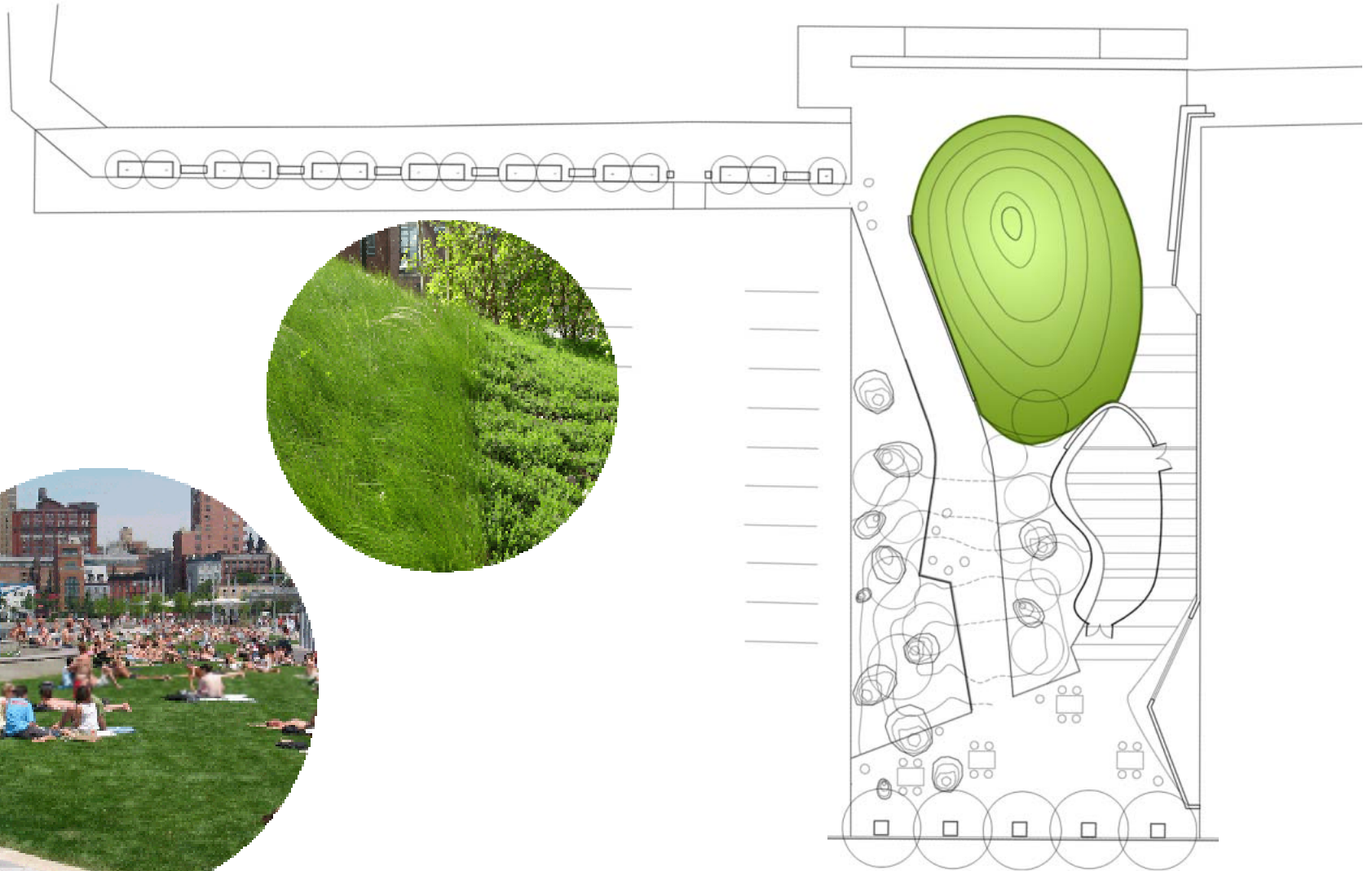
Park Elements : **GATHERING MOUND**



Park Elements : **GATHERING MOUND**



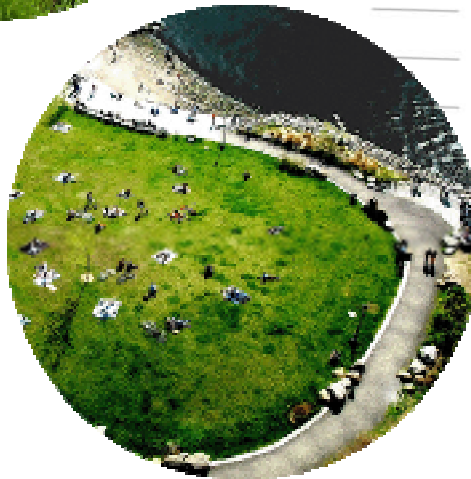
Park Elements : **GATHERING MOUND**



Park Elements : **GATHERING MOUND**



Park Elements : **GATHERING MOUND**



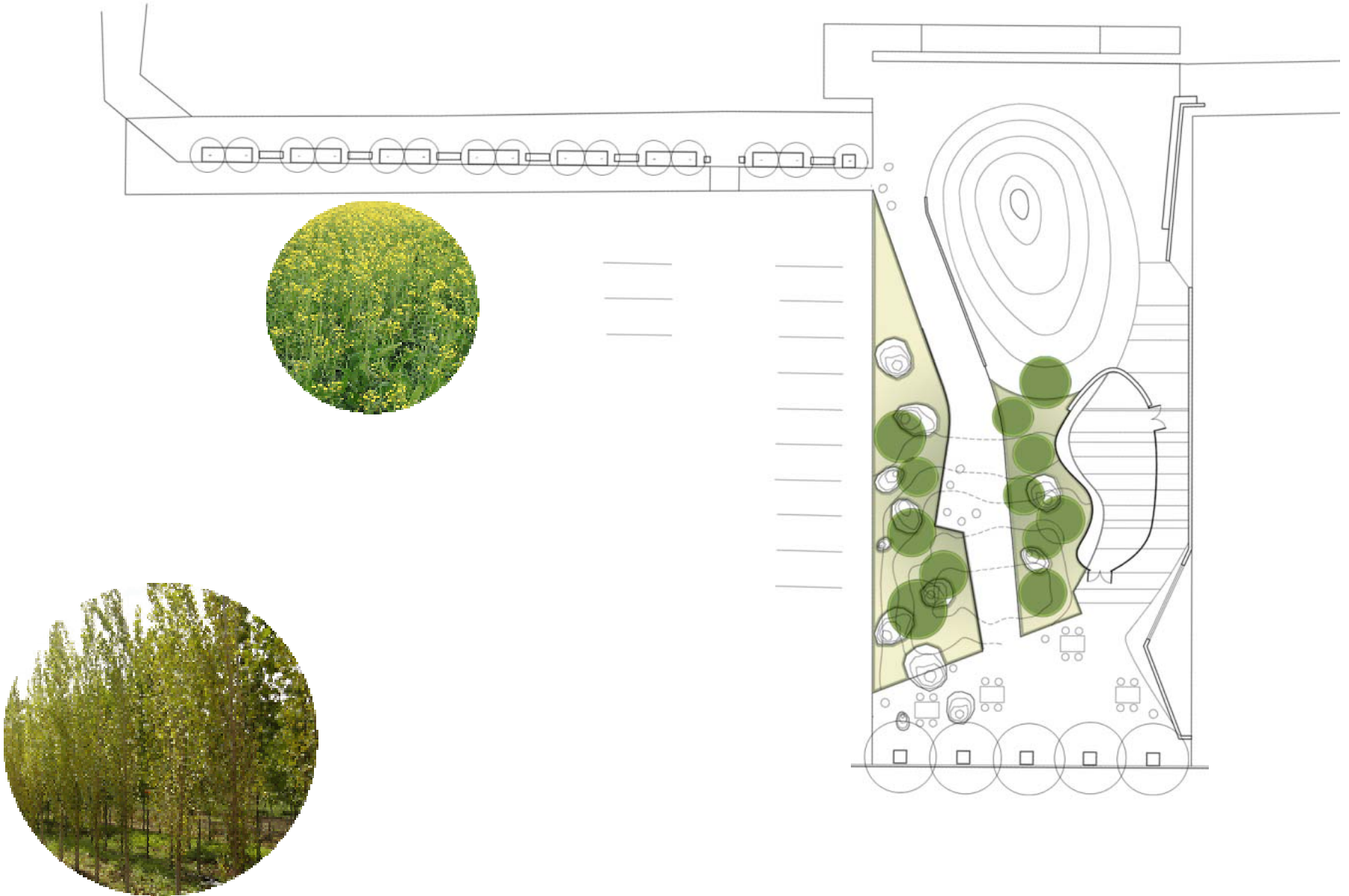
Park Elements : **REMEDiation GROVE TREES AND PLANTINGS**



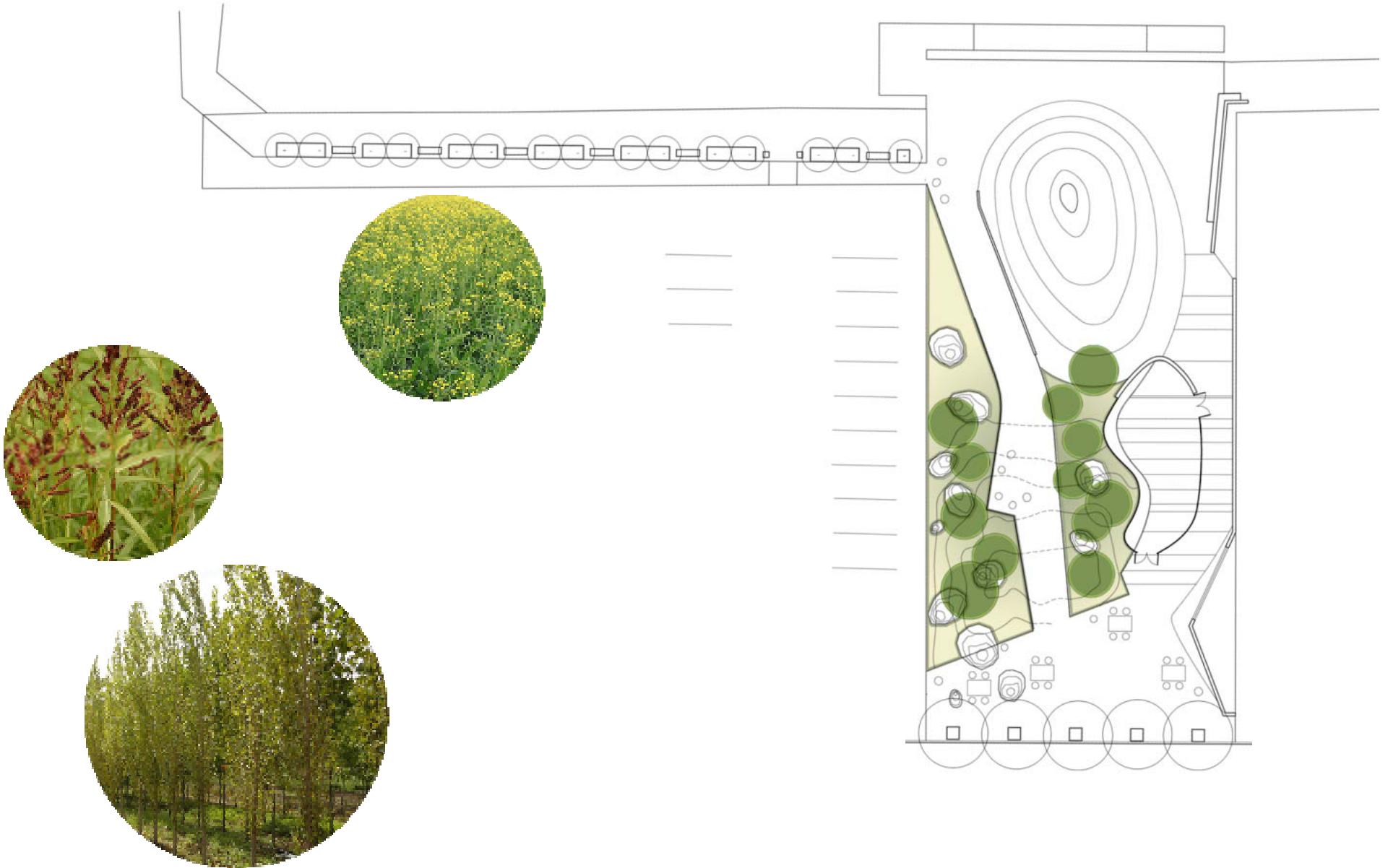
Park Elements : **REMEDATION GROVE TREES AND PLANTINGS**



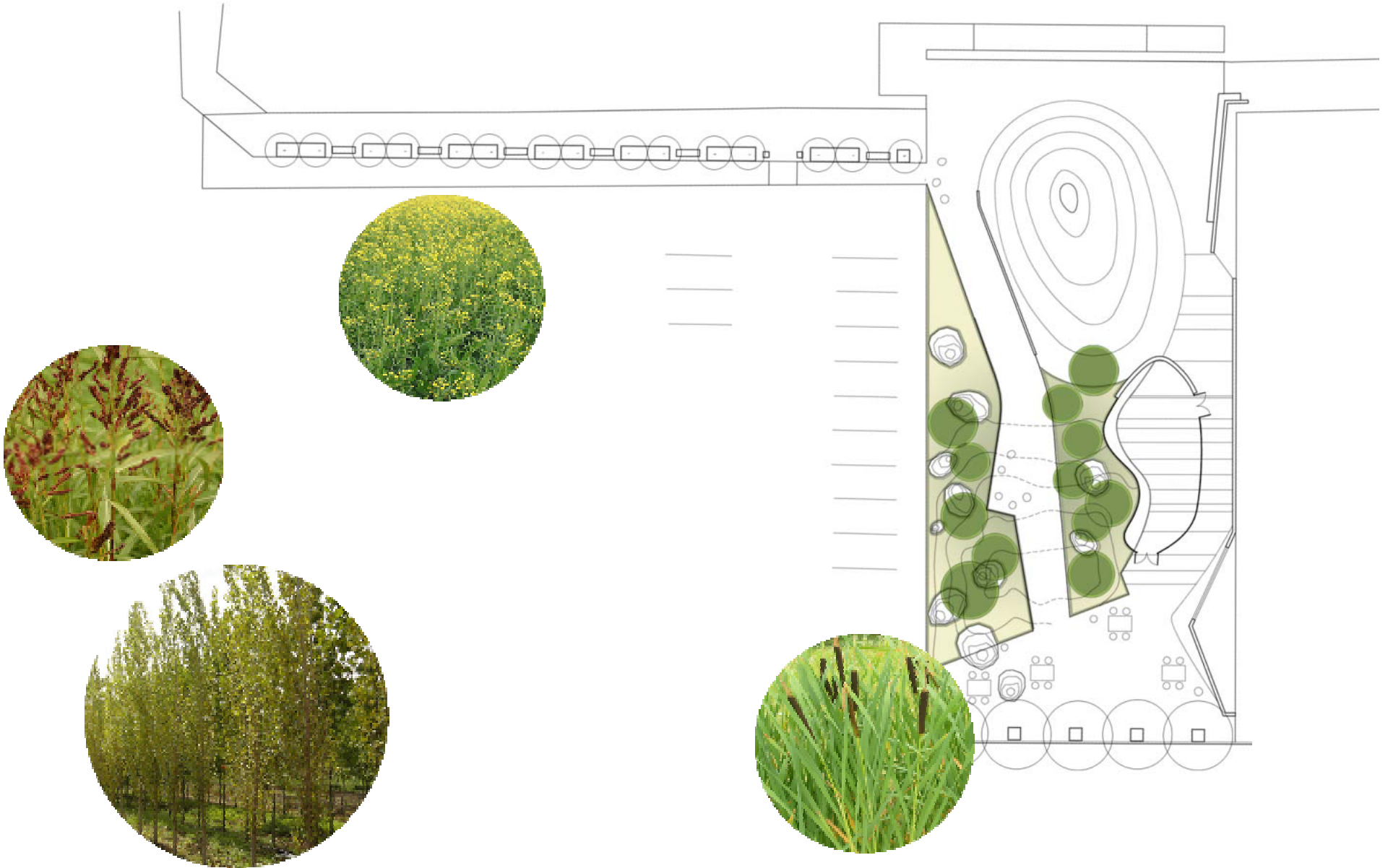
Park Elements : **REMEDATION GROVE TREES AND PLANTINGS**



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Park Elements : **REMEDiation GROVE TREES AND PLANTINGS**



Park Elements : **REMEDiation GROVE TREES AND PLANTINGS**



Park Elements : **REMEDATION GROVE TREES AND PLANTINGS**





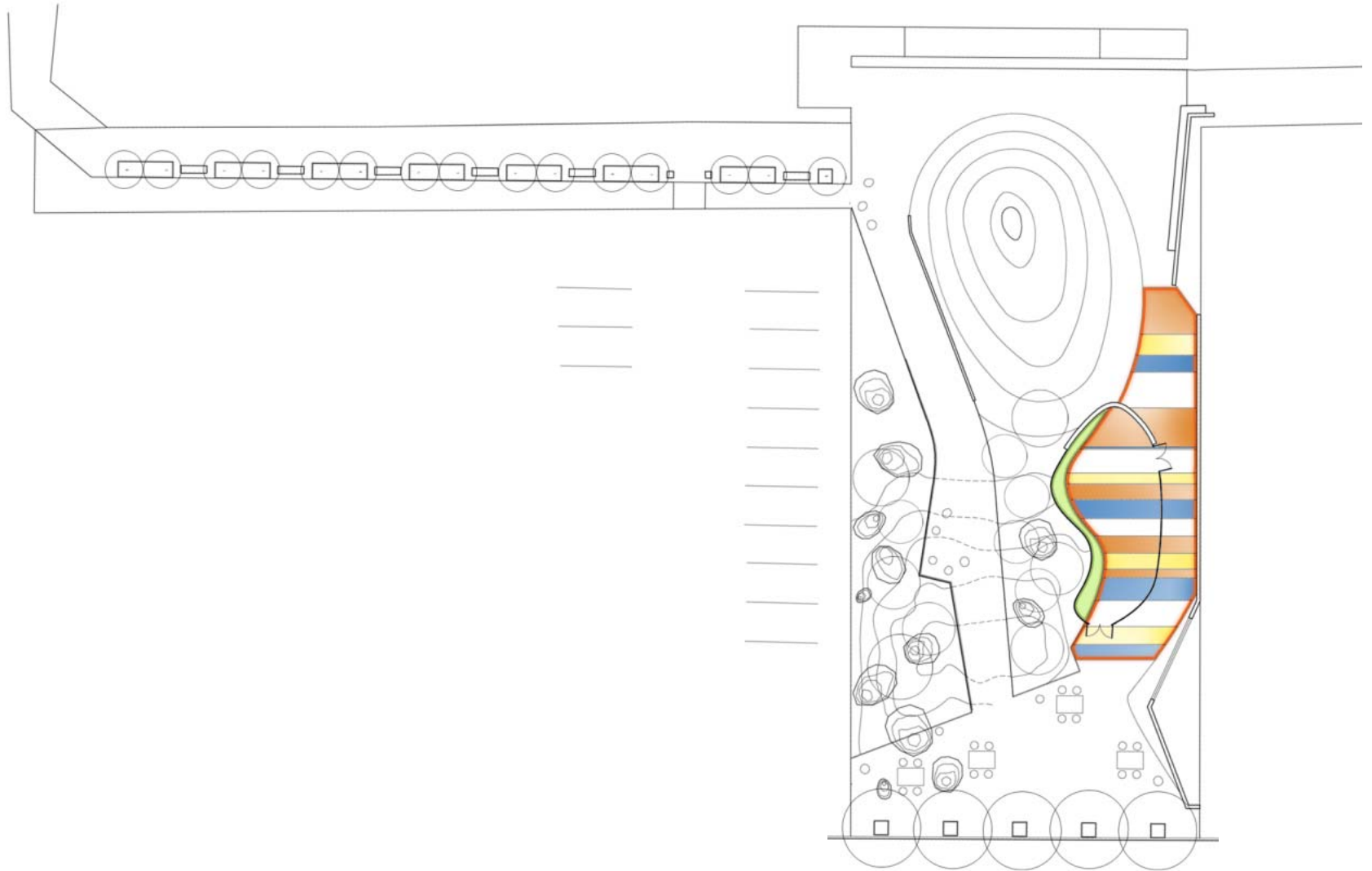
Park Elements : **REMEDiation GROVE TREES AND PLANTINGS**



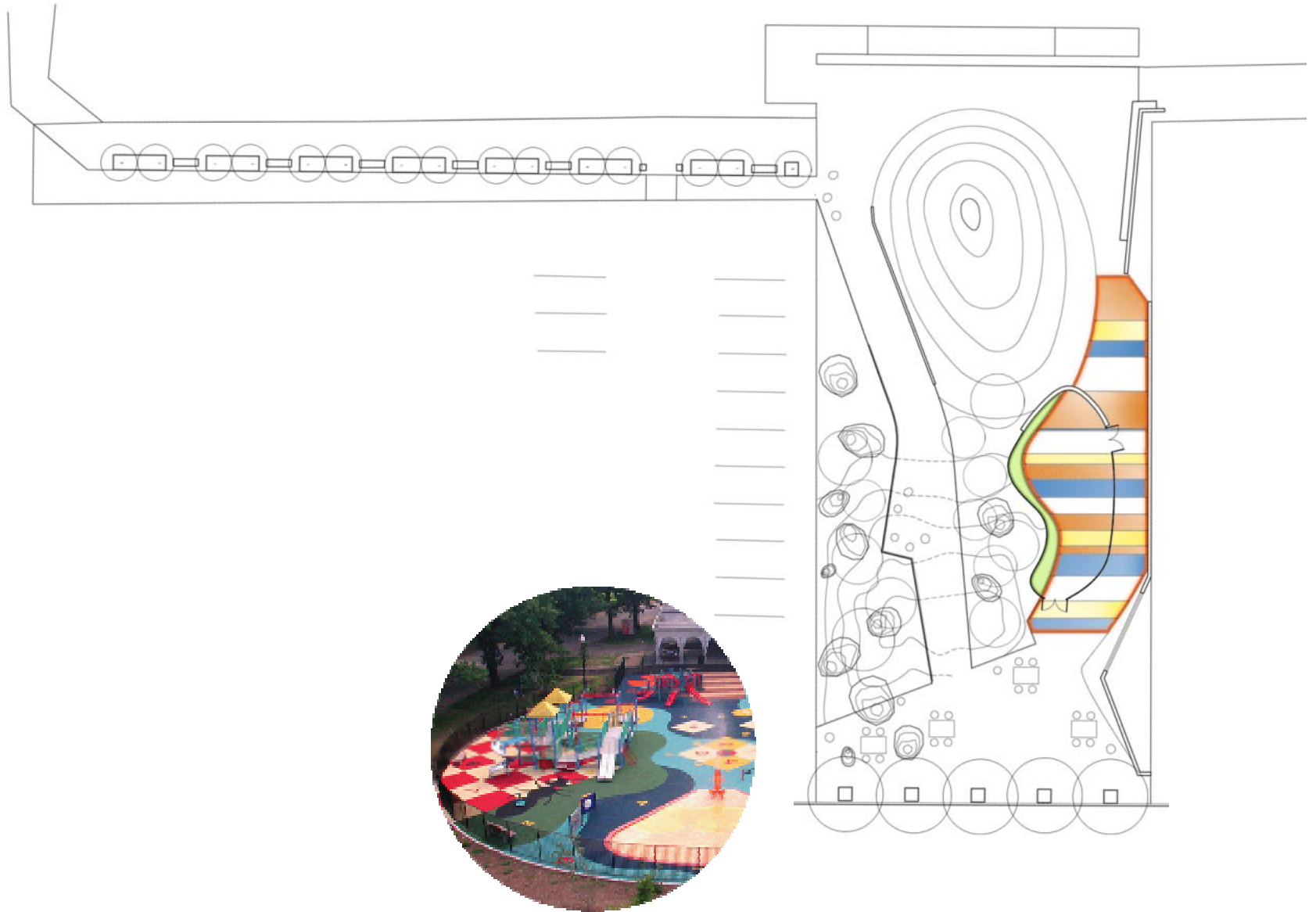
Park Elements : **REMEDiation GROVE TREES AND PLANTINGS**



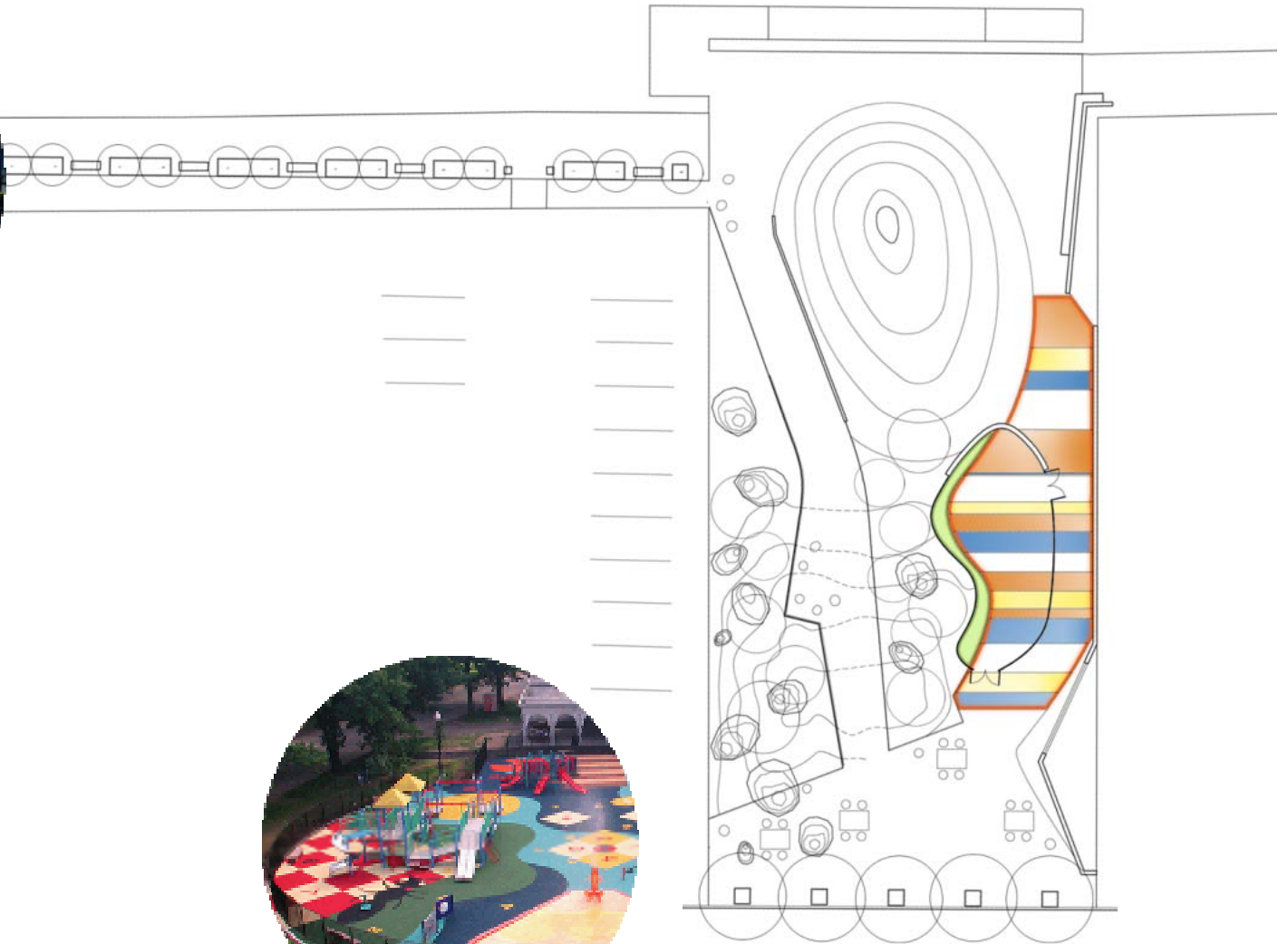
Park Elements : **PLAY PATCH**



Park Elements : **PLAY PATCH**



Park Elements : **PLAY PATCH**



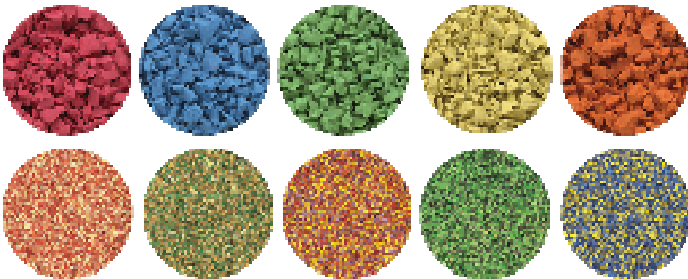
Park Elements : **PLAY PATCH**



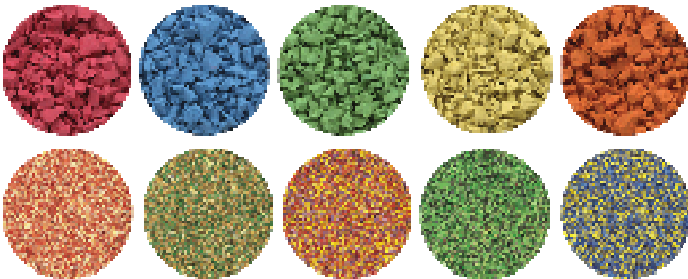
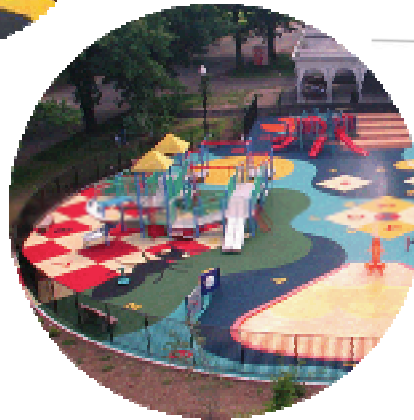
Park Elements : **PLAY PATCH**



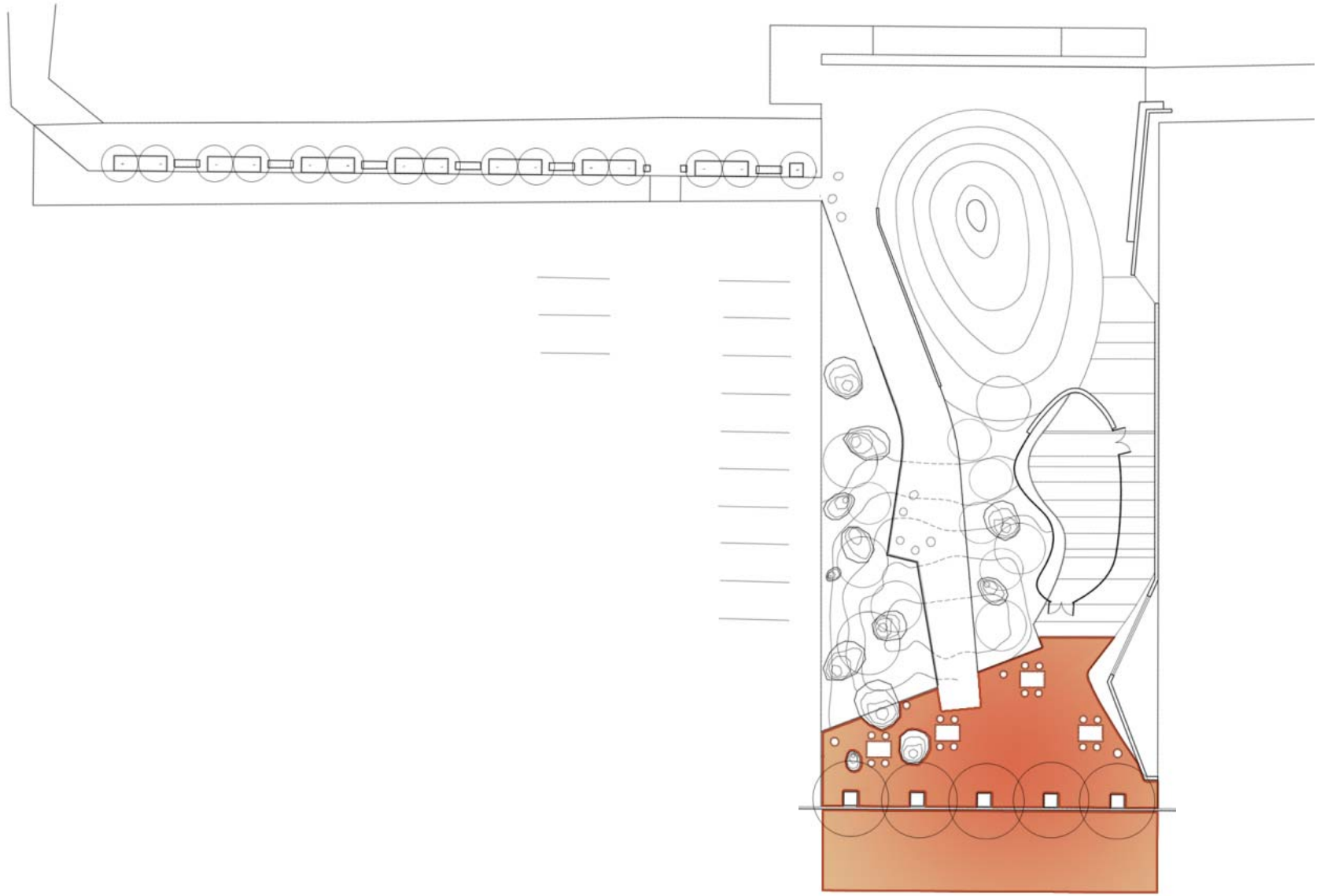
Park Elements : **PLAY PATCH**



Park Elements : **PLAY PATCH**



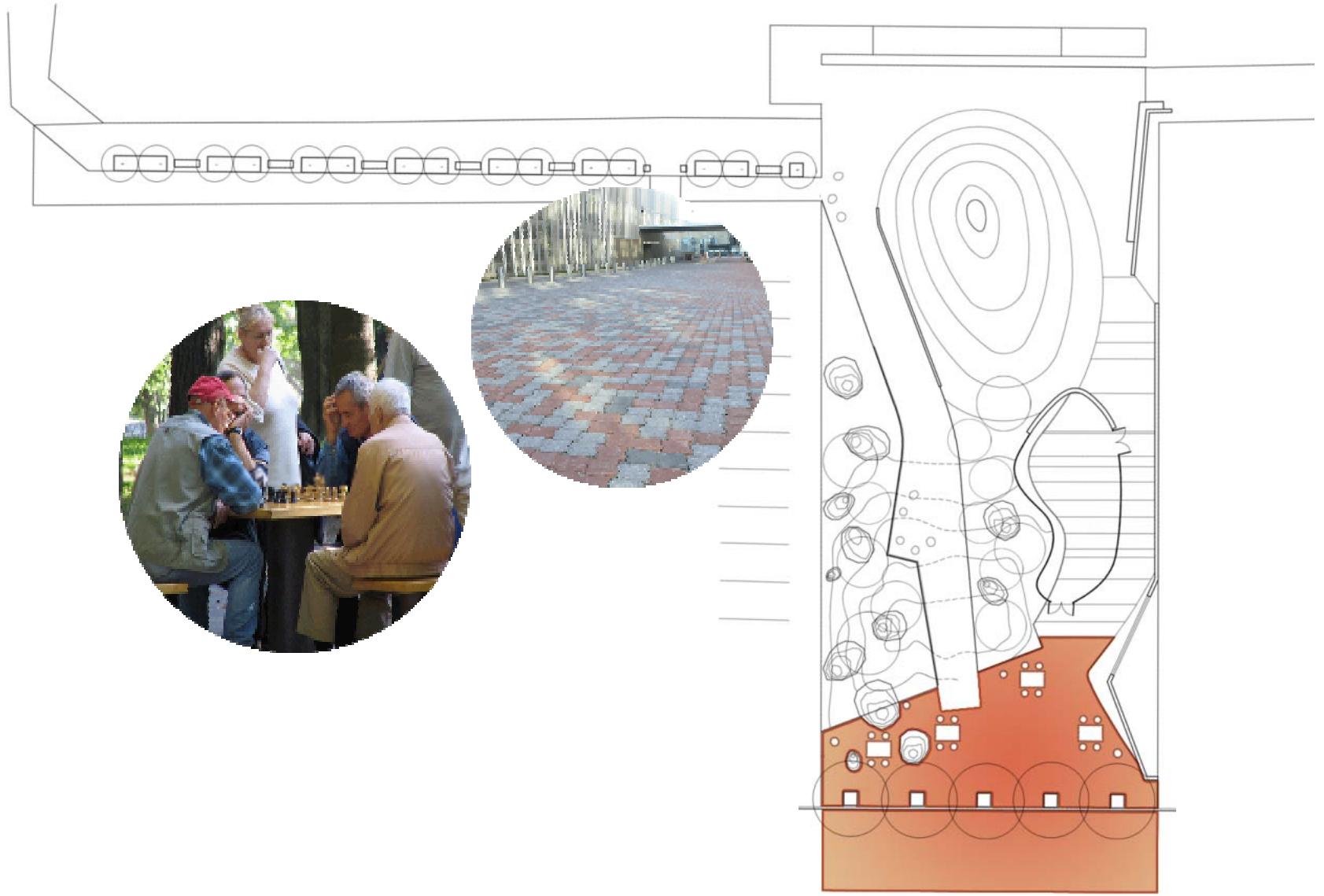
Park Elements : STREET PORCH / SEATING



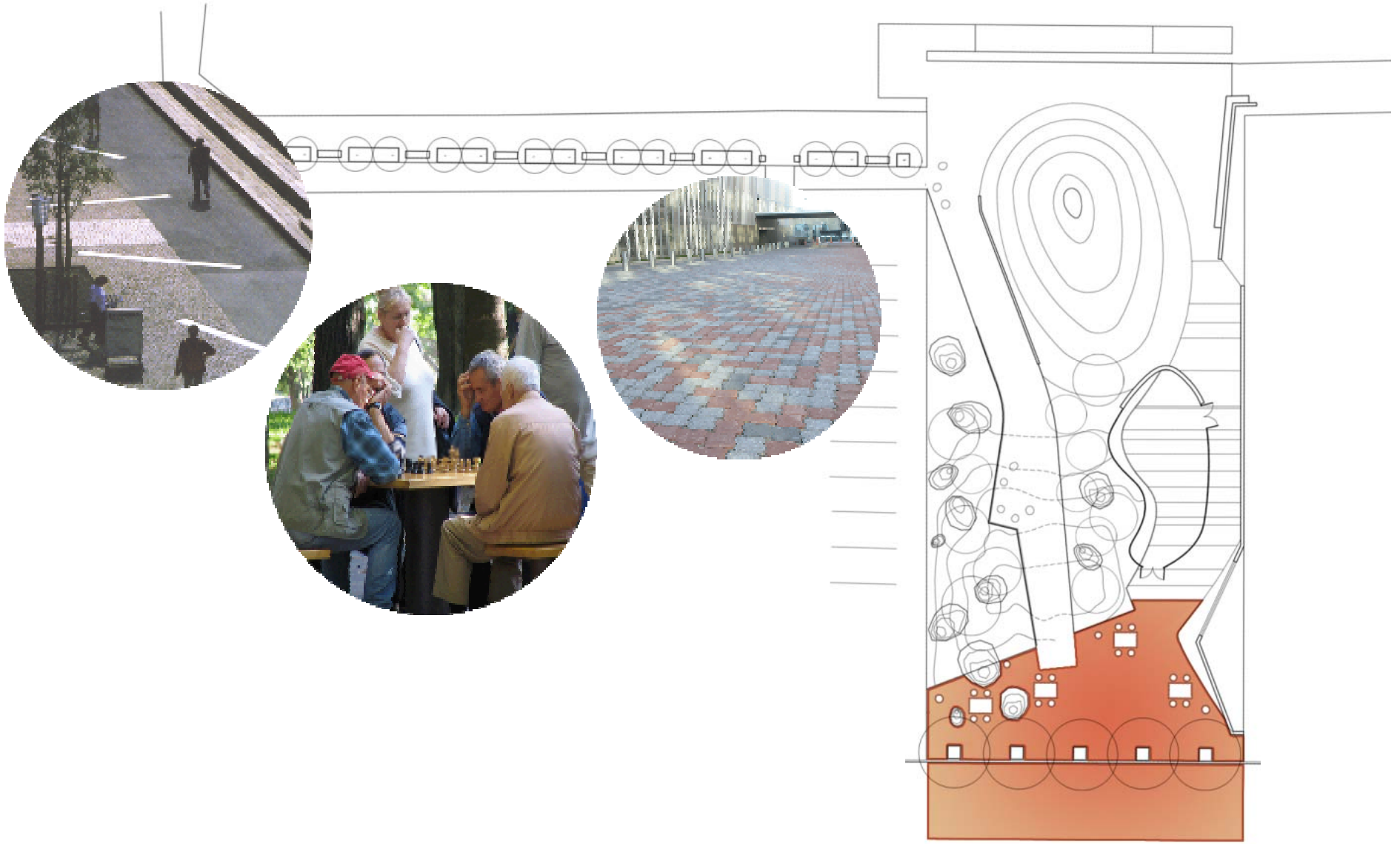
Park Elements : **STREET PORCH / SEATING**



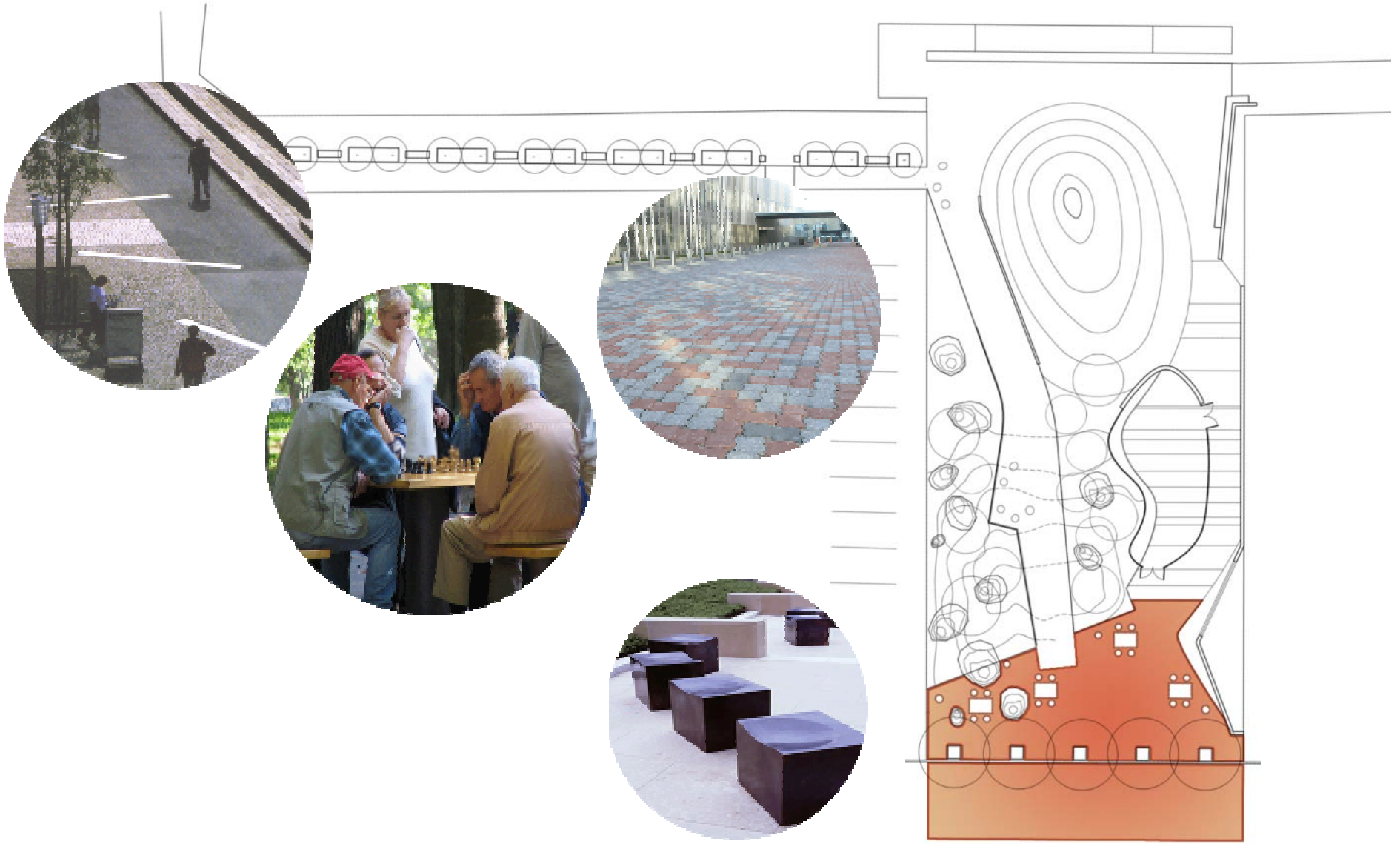
Park Elements : **STREET PORCH / SEATING**



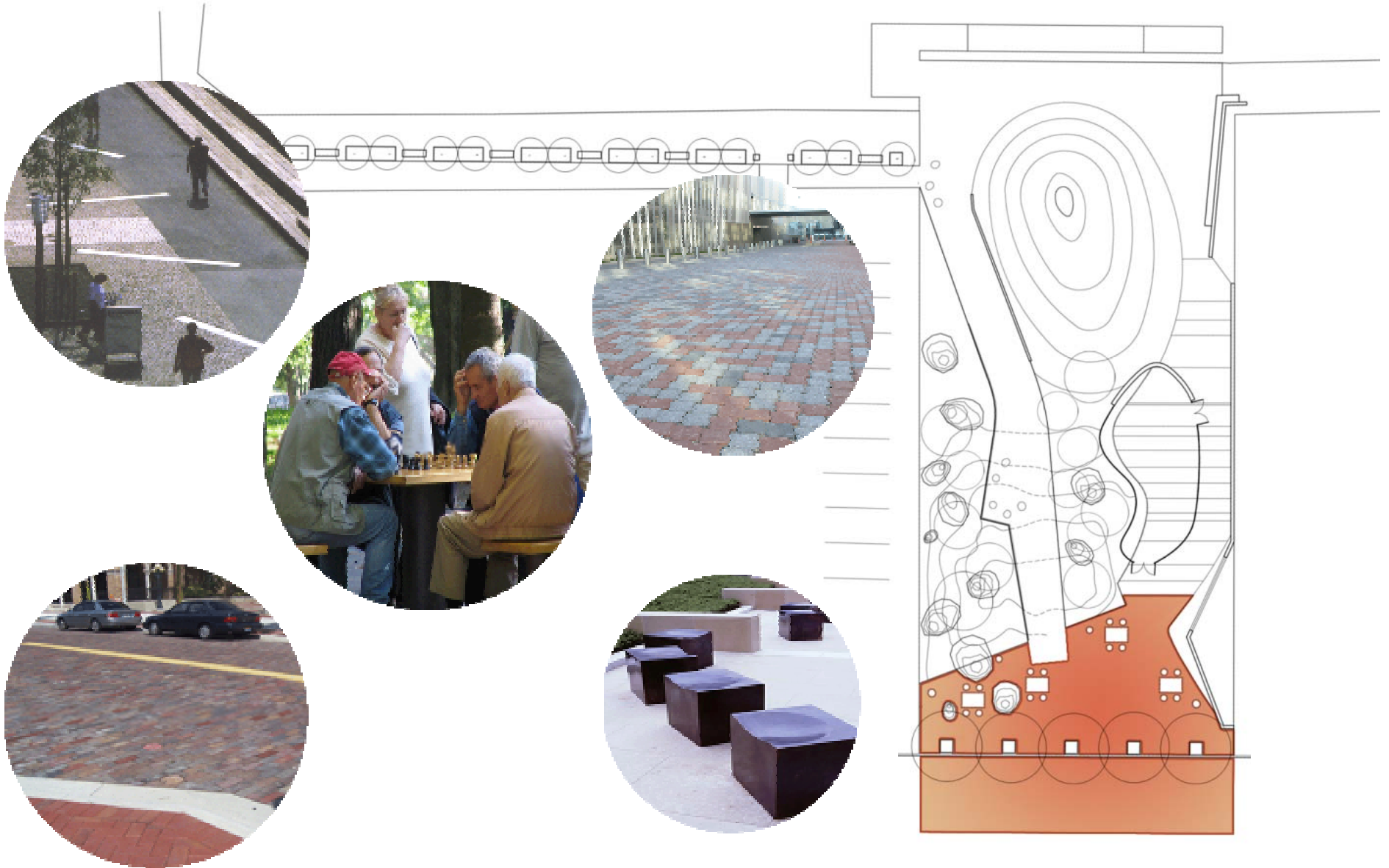
Park Elements : **STREET PORCH / SEATING**



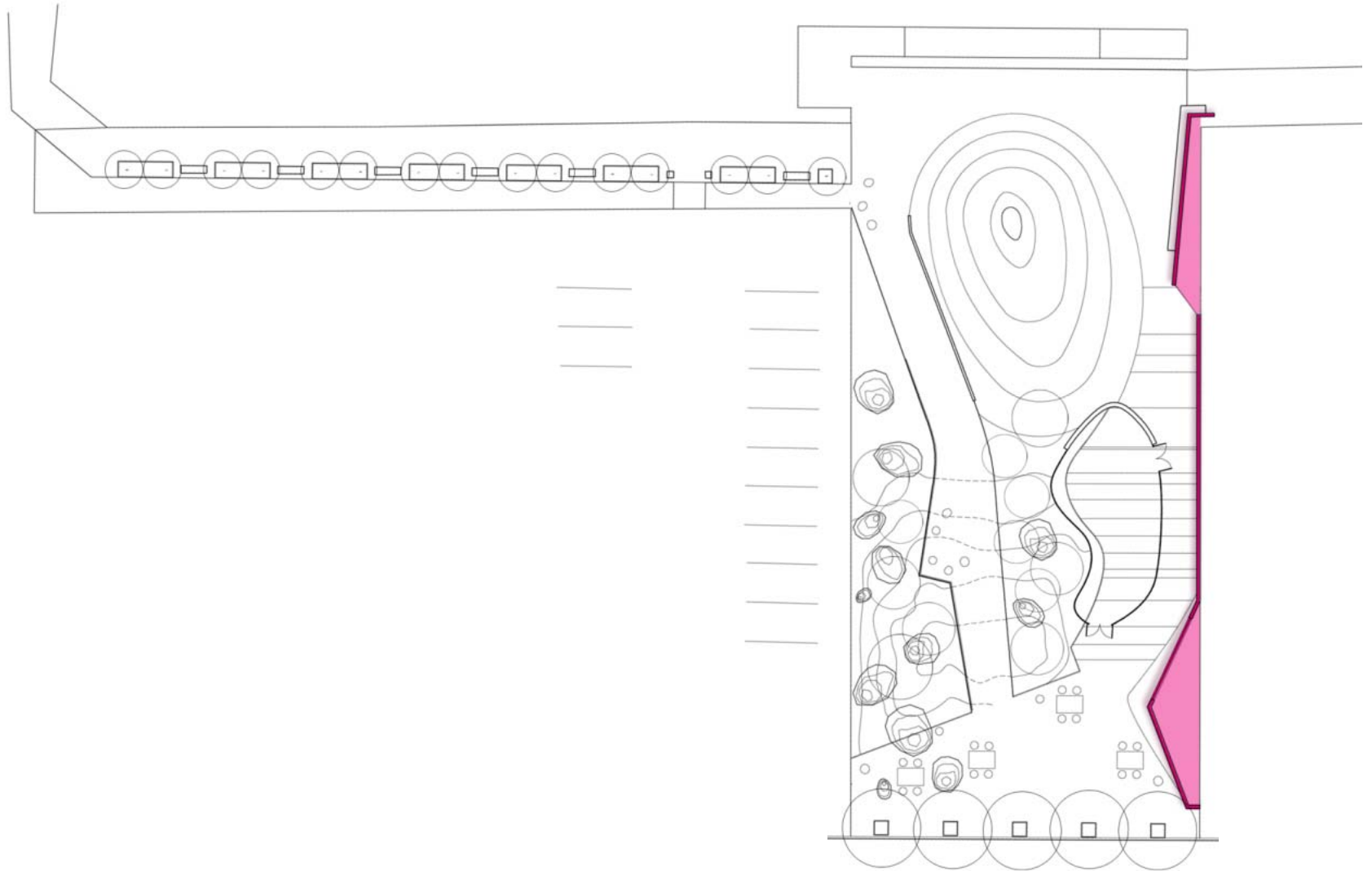
Park Elements : **STREET PORCH / SEATING**



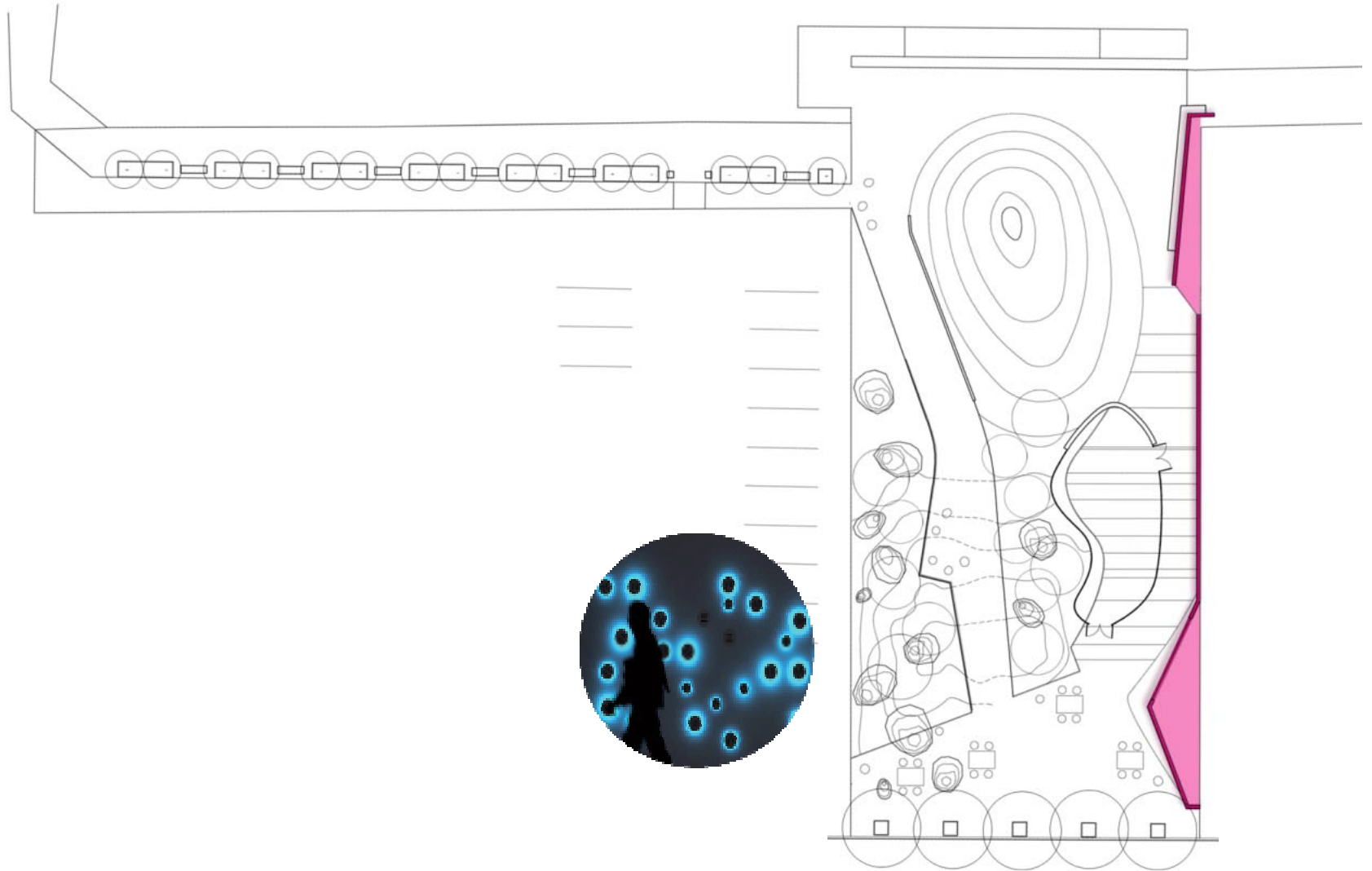
Park Elements : **STREET PORCH / SEATING**



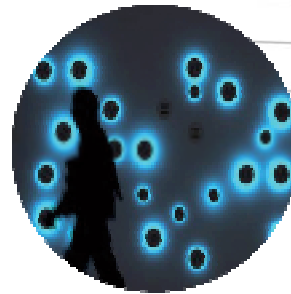
Park Elements : MURAL WALL and GREEN SCREEN



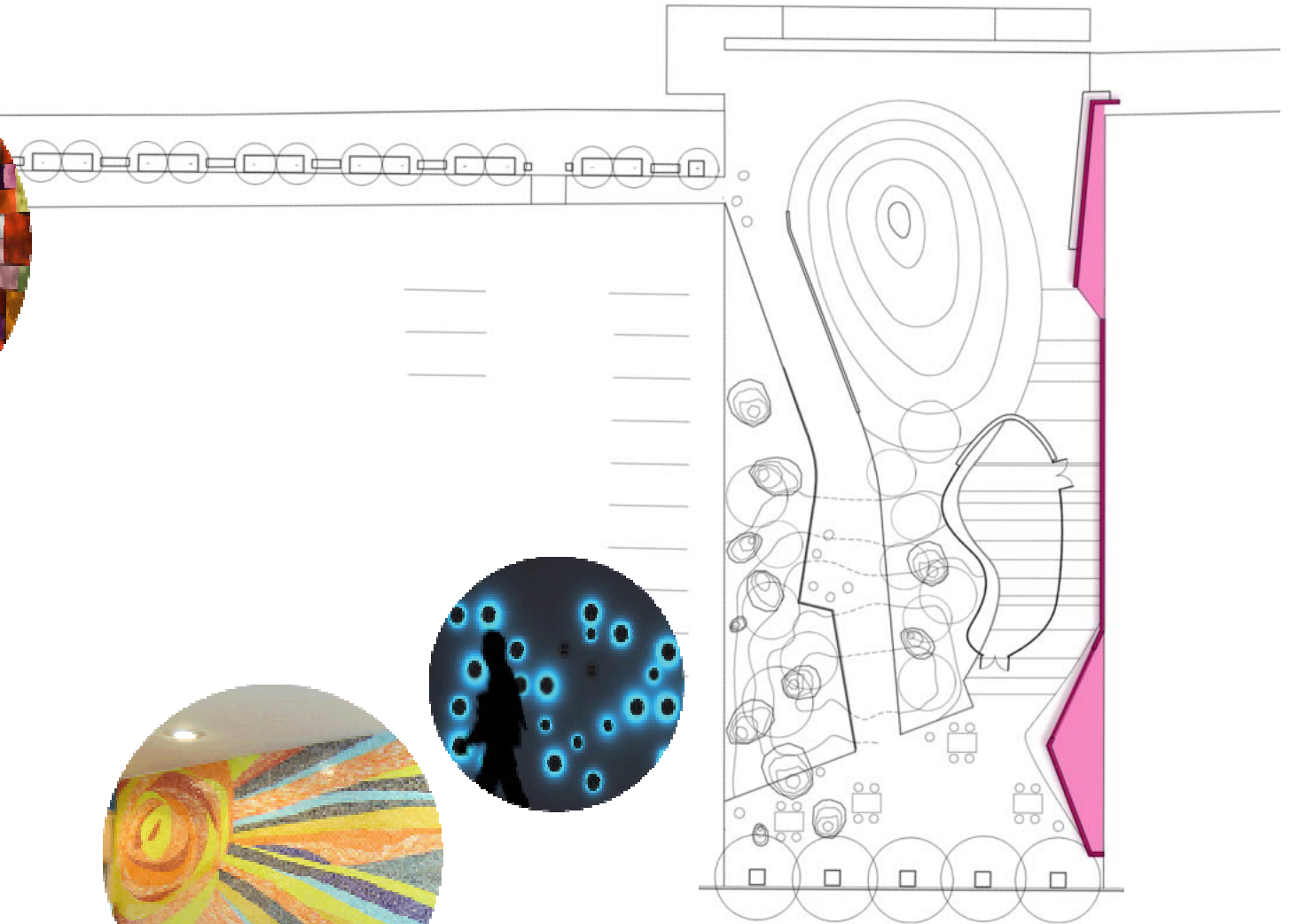
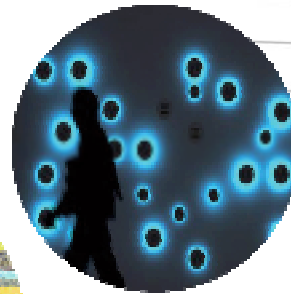
Park Elements : MURAL WALL and GREEN SCREEN



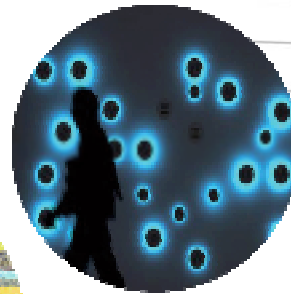
Park Elements : **MURAL WALL** and **GREEN SCREEN**



Park Elements : **MURAL WALL** and **GREEN SCREEN**



Park Elements : **MURAL WALL** and **GREEN SCREEN**



Park Elements : MURAL WALL and GREEN SCREEN



Park Elements : **MURAL WALL** and **GREEN SCREEN**





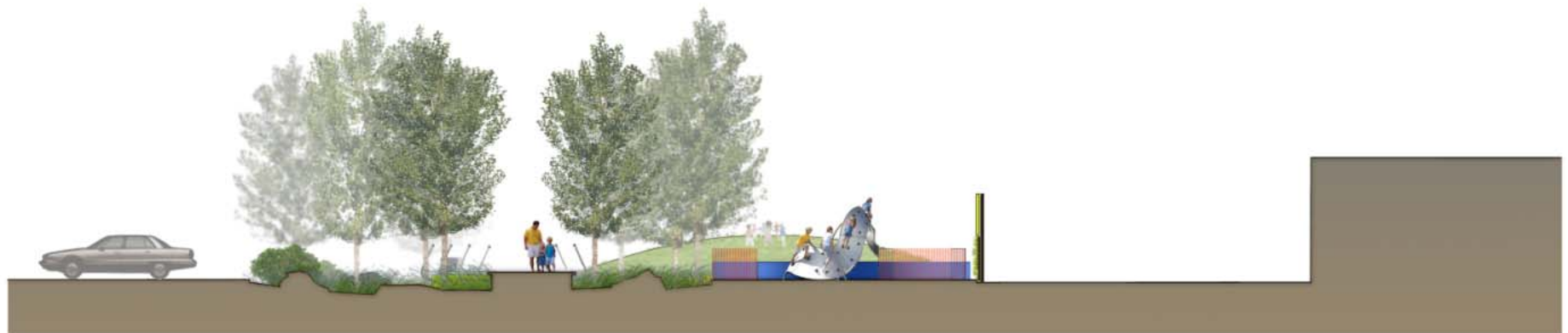
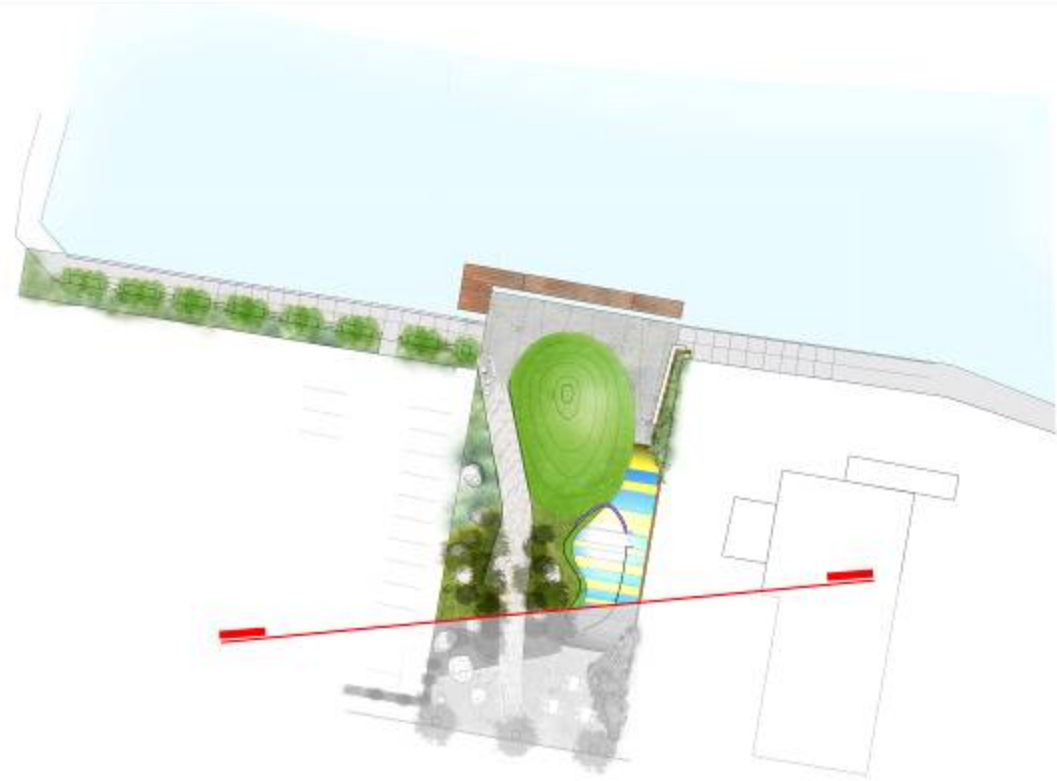


Bridge Crossing



Front Porch at Harbor edge.



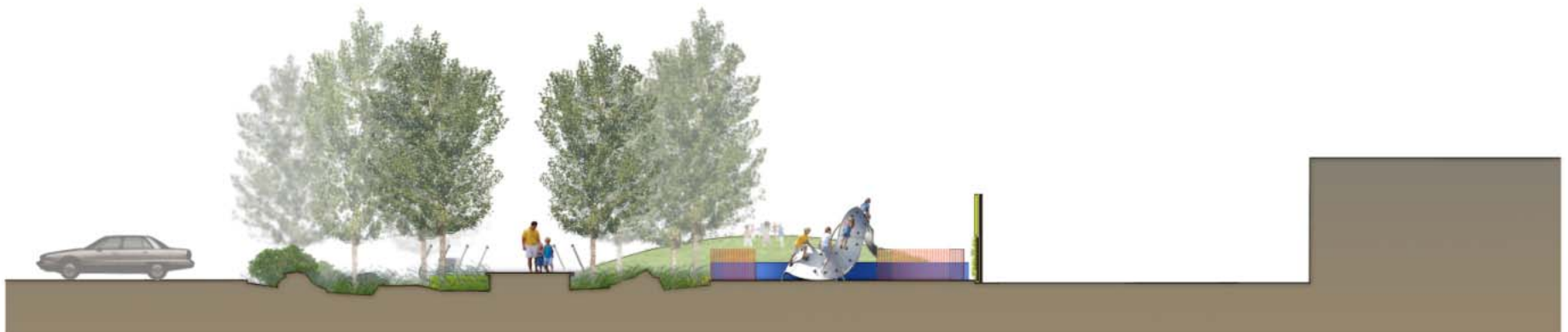


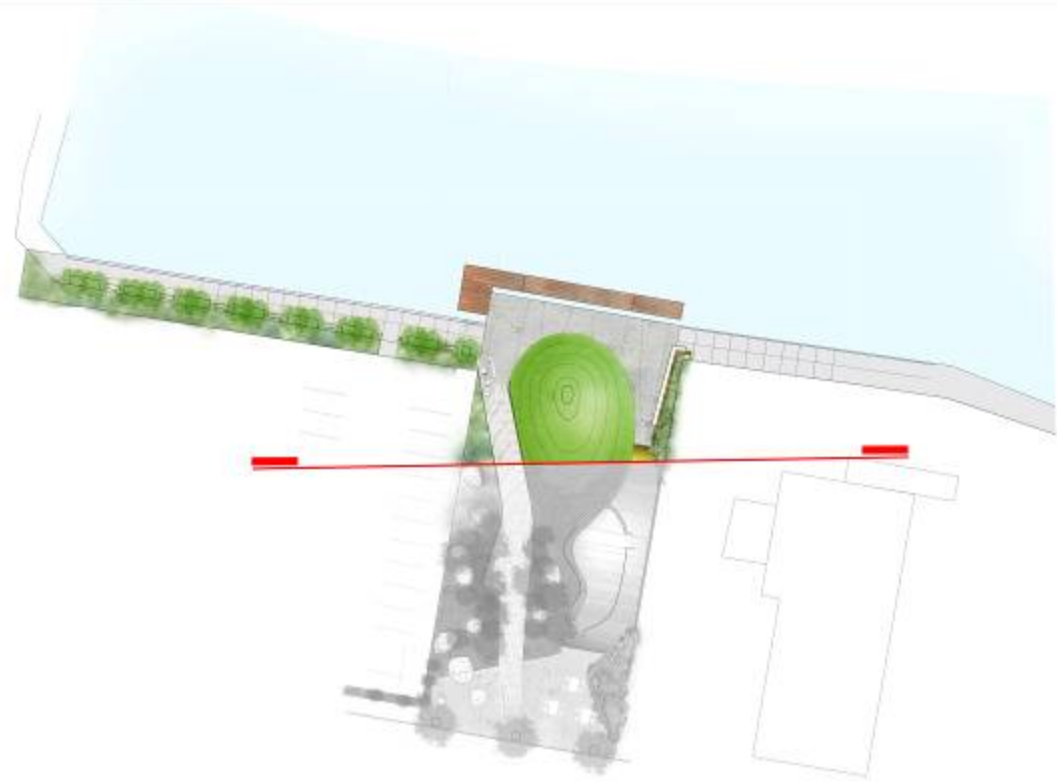


Playground



Bridge at seating area.







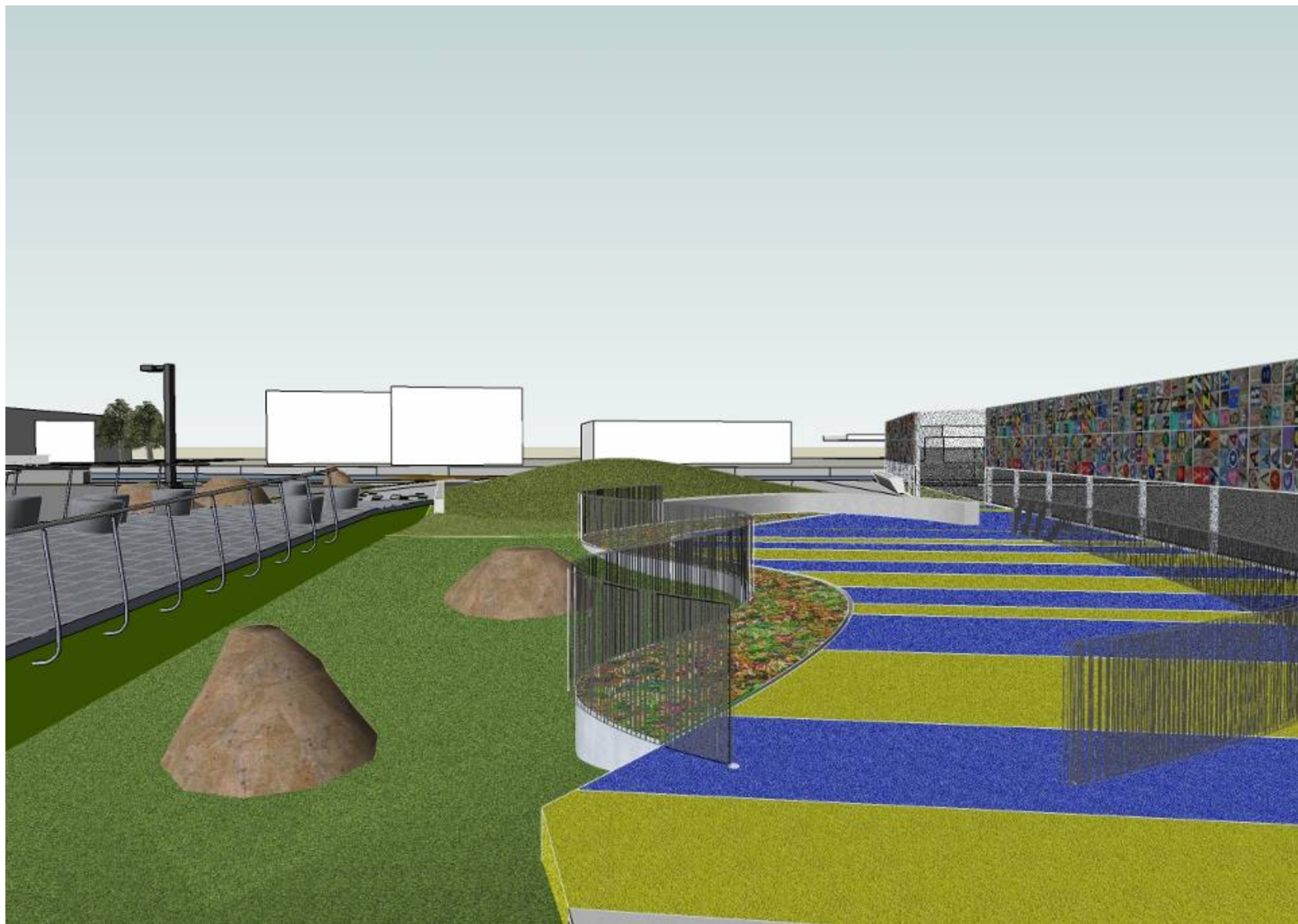
Play Mound

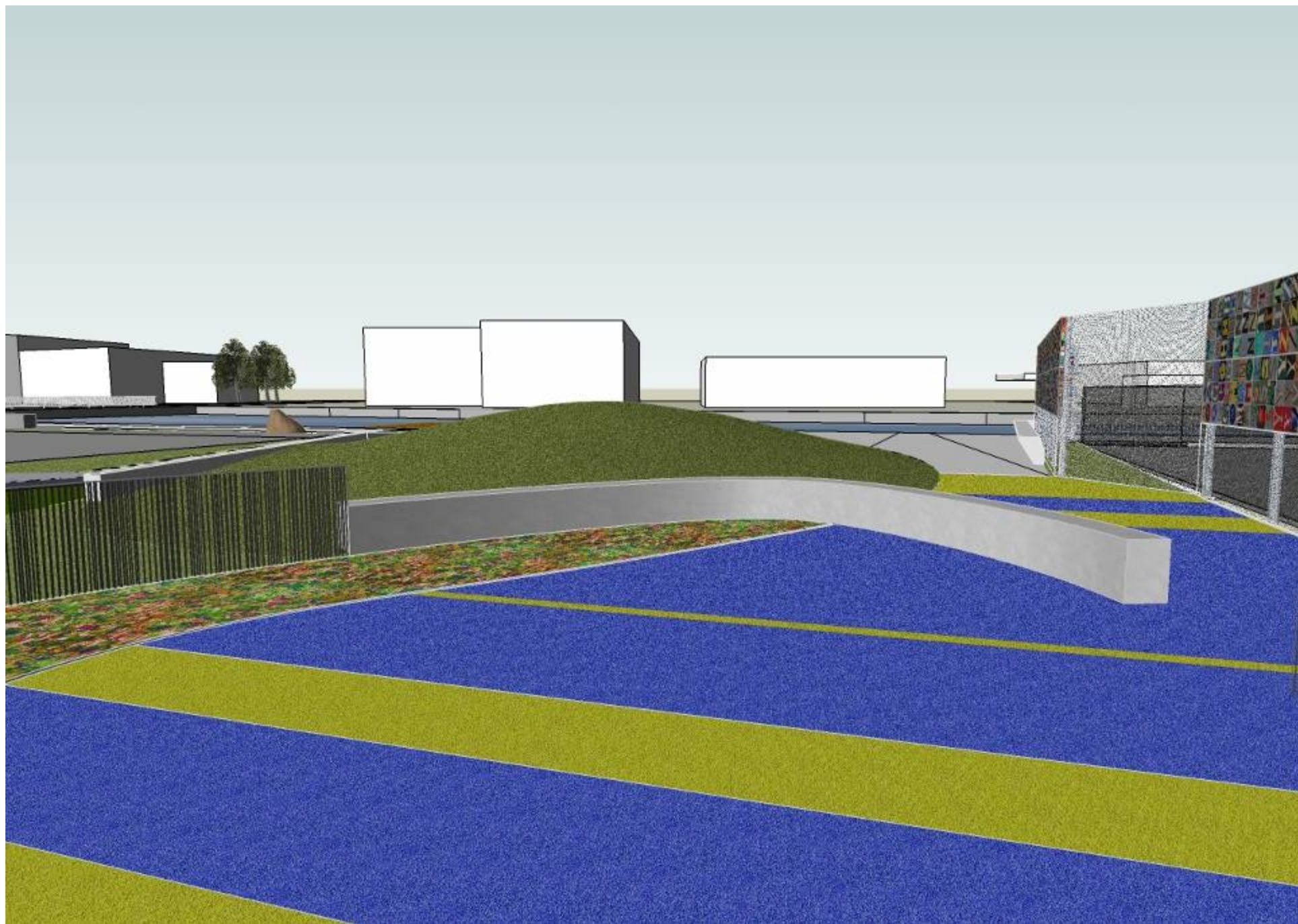




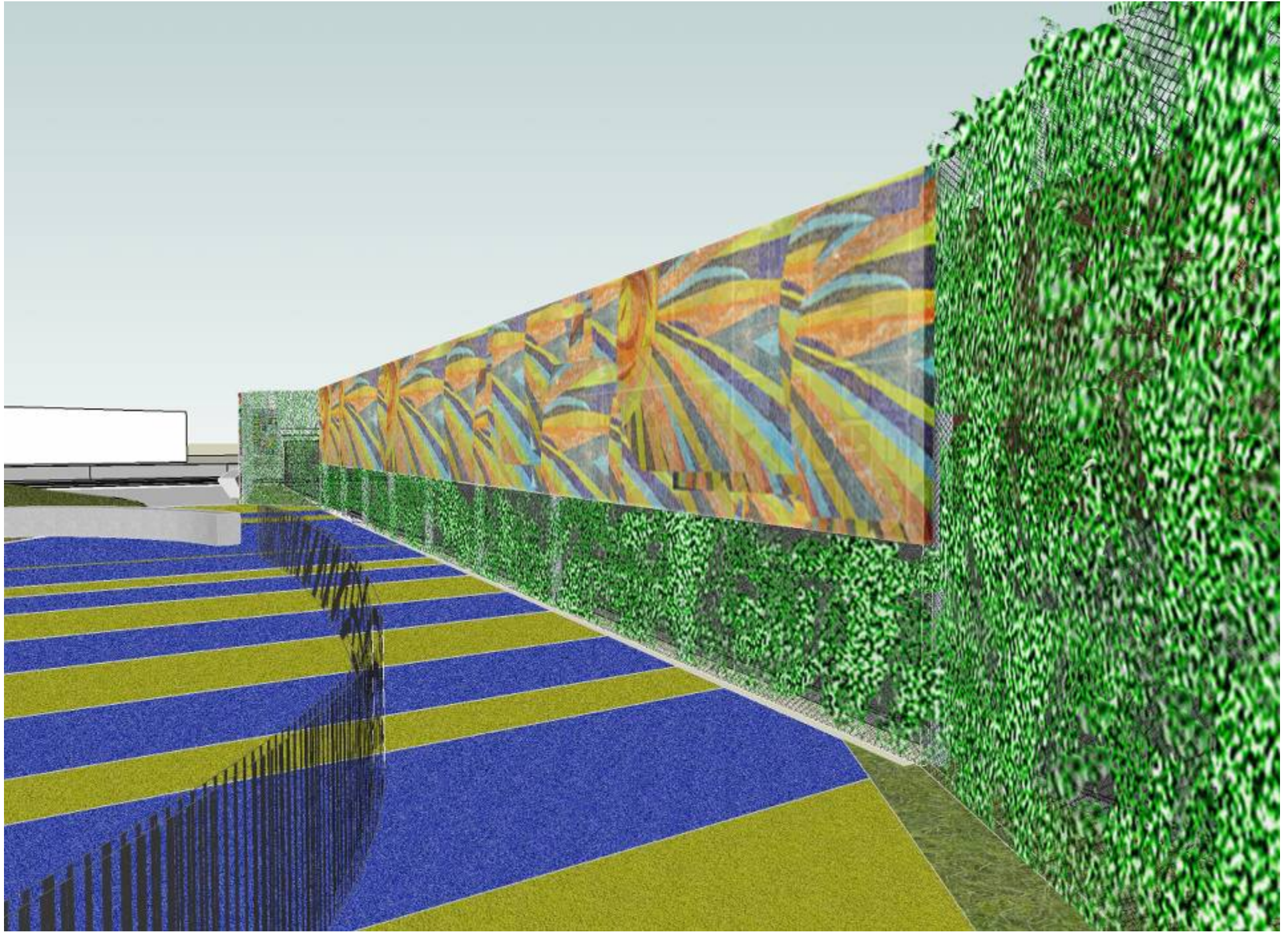


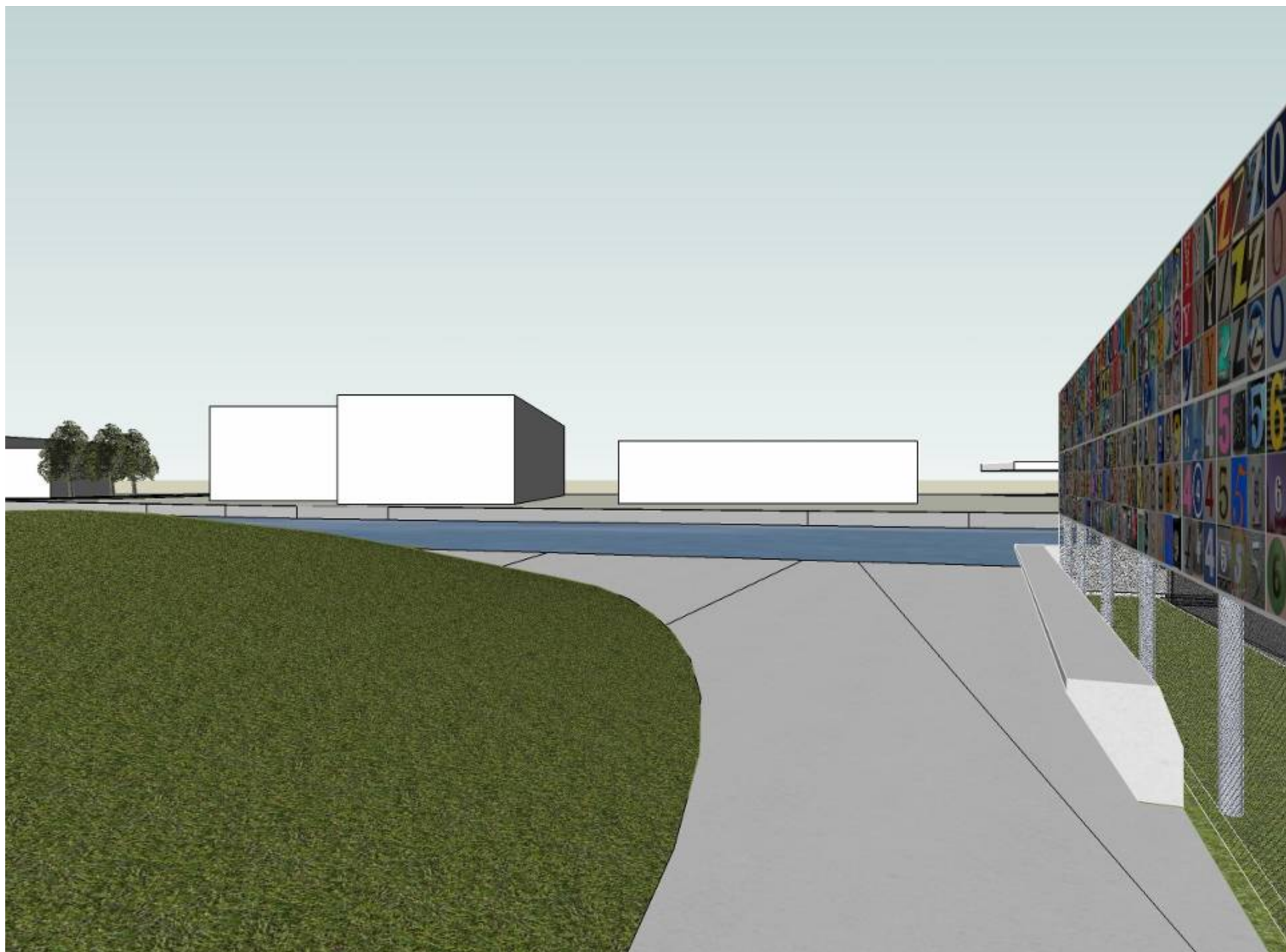






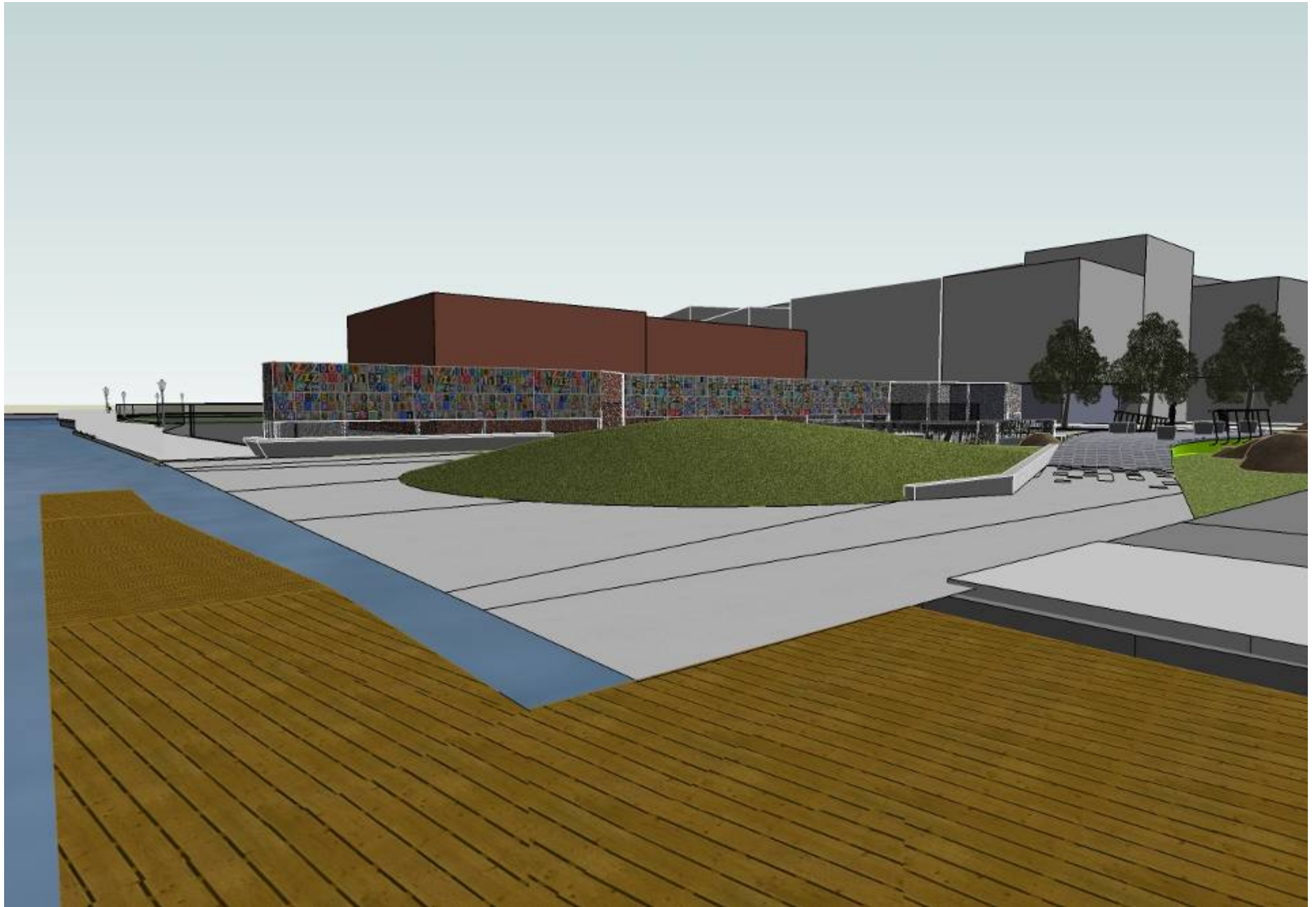






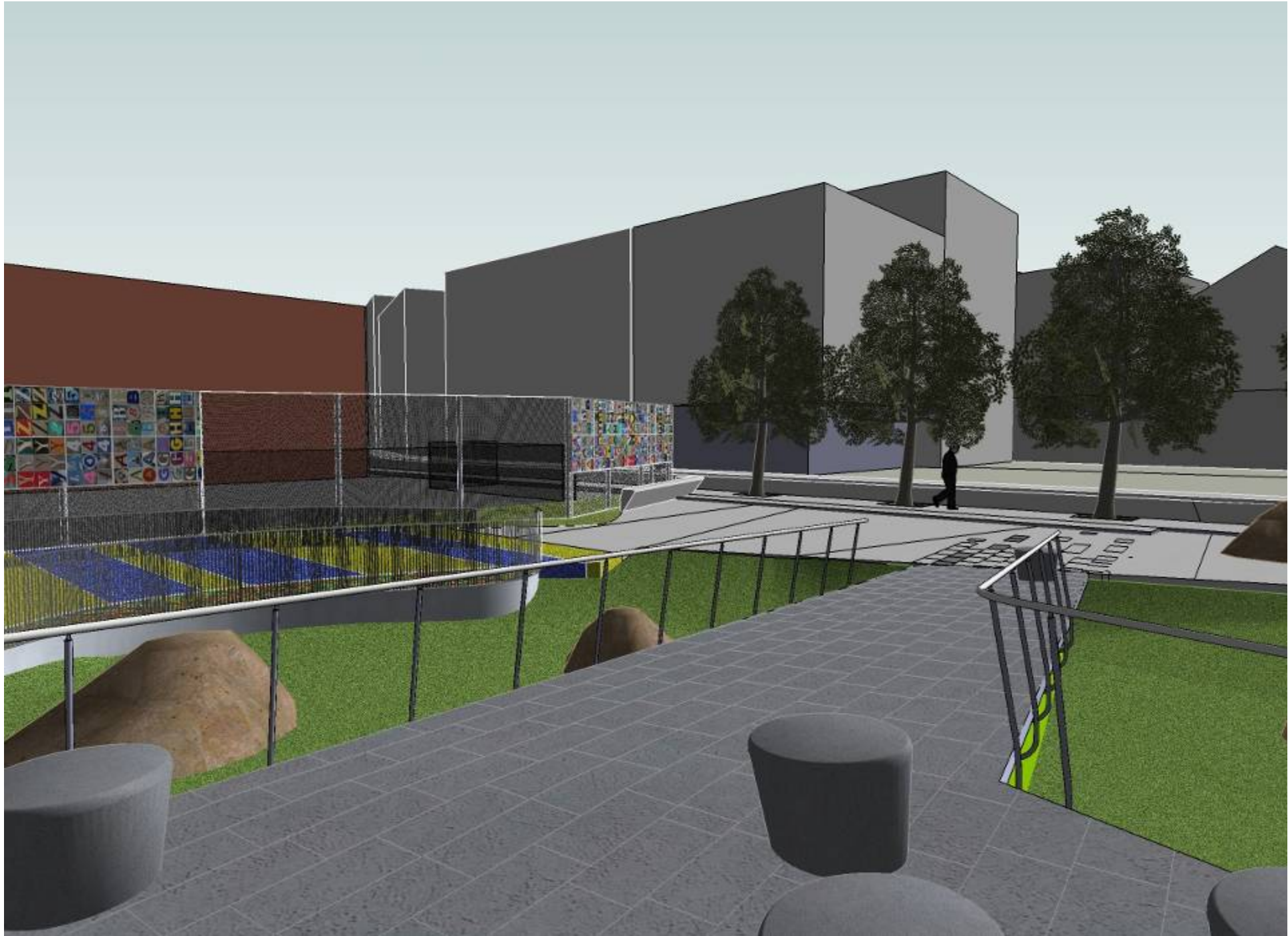
























LEGEND:

- A Harborwalk
- B Tidal Garden
- C Canoe Launch
- D Riverfront Porch
- E Gathering Mound
- F Bridge
- G Remediation Grove
- H Mosaic/Mural Wall
- I Play Patch
- J Street Porch