

PART III - CODE OF ORDINANCES  
Chapter 14 - BUSINESS LICENSES AND FEES  
ARTICLE II. - LICENSES  
DIVISION 2. - FORTUNETELLING, ASTROLOGY, ETC.

**DIVISION 2. - FORTUNETELLING, ASTROLOGY, ETC.** <sup>[48]</sup>

<sup>(48)</sup> **Editor's note**— Ord. of June 14, 2007, § 1, deleted the former Div. 2, §§ 14-71, 14-72, and enacted a new Div. 2 as set out herein. The former Div. 2 pertained to similar subject matter and derived from Code 1973, §§ 15-31—15-35; Ord. of 2-12-1998, § 1.

- Sec. 14-71. - Purpose.
- Sec. 14-72. - Definitions.
- Sec. 14-73. - Licensing board authorized to license.
- Sec. 14-74. - License requirement and qualifications.
- Sec. 14-75. - Exception.
- Sec. 14-76. - Application for license.
- Sec. 14-77. - Investigation of application and issuance of license.
- Sec. 14-78. - Enforcement.
- Sec. 14-79. - Transferability of license.
- Sec. 14-80. - Revocation of license.
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**Sec. 14-71. - Purpose.**

The purpose of this legislation is to regulate fortunetellers, psychics, and other similar businesses so that the city can efficiently and thoroughly investigate fraud and deception, protect the public by preventing people who have been charged with deceptive practices from having easy access to persons who may be vulnerable to fraud or confidence games, to ensure that consumers are provided with information regarding services, rates, and complaint procedures, and to foster a positive business environment for legitimate practitioners within this industry.

(Ord. of 6-14-2007, § 1)

**Sec. 14-72. - Definitions.**

(a) Fortunetelling shall mean the telling of fortunes, forecasting of futures, or reading the past, by means of any occult, psychic power, faculty, force, clairvoyance, cartomancy, psychometry, phrenology, spirits, tea leaves, tarot cards, scrying, coins, sticks, dice, sand, coffee grounds, crystal gazing or other such reading, or through mediumship, seership, prophecy, augury, astrology, palmistry, necromancy, mindreading, telepathy or other craft, art, science, talisman, charm, potion, magnetism, magnetized article or substance, or by any such similar thing or act.

(b) A fair is a periodic gathering of fortunetellers, as defined above, in an appointed place. A fair shall not exceed 31 days in any calendar year.

(c) A store under this division shall mean a business whose revenue from sales and services are predominantly, from the telling of fortunes, as defined in (a) above, or the sale of metaphysical

